

**4-Years B.TECH
COMPUTER SCIENCE AND ENGINEERING**

WITH EFFECT FROM 2010-11 ADMITTED BATCH

**SYLLABI
(Tentative)**

**CHAIRMAN
BOARD OF STUDIES**

**DEPARTMENT OF COMPUTER SCIENCE AND SYSTEMS ENGINEERING
COLLEGE OF ENGINEERING
ANDHRA UNIVERSITY
VISAKHAPATNAM-3**

**ANDHRA UNIVERSITY
COLLEGE OF ENGINEERING - AUTONOMOUS
VISAKHAPATNAM**

**COMMON SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11
ADMITTED BATCH
COMPUTER SCIENCE AND ENGINEERING**

**I/IV B.E./B.TECH. (FOUR YEAR COURSE) – SEMESTER SYSTEM
I & II SEMESTERS**

CODE NO.	COURSE	CREDITS	PERIODS L/T/Lab.	Exam. Hours	Sessional Marks	Exam Marks	Total Marks
ENG 1001	ENGLISH	2	2 + 1	3	30	70	100
ENG 1002	MATHEMATICS-I	4	3	3	30	70	100
ENG 1003	MATHEMATICS-II	4	3	3	30	70	100
ENG 1004	PHYSICS THEORY	4	3	3	30	70	100
ENG 1005	CHEMISTRY THEORY	4	3	3	30	70	100
ENG 1006	HISTORY OF SCIENCE AND TECHNOLOGY	2	3	3	30	70	100
ENG 1007	COMP. PROG. & NUM. METHODS	4	3	3	30	70	100
ENG 1008	ENGINEERING GRAPHICS	5	2 + 4	3	30	70	100
ENG 1009	PHYSICS LABORATORY	2	--	3	50	50	100
ENG 1010	CHEMISTRY LABORATORY	2	--	3	50	50	100
ENG 1011	WORKSHOP	2	--	3	50	50	100
ENG 1012	PROGRAMMING LABORATORY	2	--	3	50	50	100
TOTAL		37	39		440	760	1200

II/IV B.TECH. (CSE) I - SEMESTER

B.TECH. (CSE) 2nd YEAR I -SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessional	Total	
CSE 2.1.1	ELECTRONICS	3	1		70	30	100	4
CSE 2.1.2	ELEMENTS OF ELECTRICAL ENGINEERING	3	1		70	30	100	4
CSE 2.1.3	DATA STRUCTURES	3	1		70	30	100	4
CSE 2.1.4	DISCRETE MATHEMATICAL STRUCTURES-I	3	1		70	30	100	4
CSE 2.1.5	PROBABILITY, STATISTICS & QUEUING THEORY	3	1		70	30	100	4
CSE 2.1.6	DIGITAL LOGIC DESIGN	3	1		70	30	100	4
CSE 2.1.7	ELECTRONICS LAB.			3	50	50	100	2
CSE 2.1.8	DATA STRUCTURES LAB.			3	50	50	100	2
TOTAL CREDITS								28

II/IV B.TECH. (CSE) II - SEMESTER

B.TECH. (CSE) 2nd YEAR II-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessional	Total	
CSE 2.2.1	OPERATIONS RESEARCH	3	1		70	30	100	4
CSE 2.2.2	DISCRETE MATHEMATICAL STRUCTURES-II	3	1		70	30	100	4
CSE 2.2.3	MICROPROCESSORS-I	3	1		70	30	100	4
CSE 2.2.4	COMPUTER ORGANIZATION	3	1		70	30	100	4
CSE 2.2.5	OBJECT ORIENTED PROGRAMMING	3	1		70	30	100	4
CSE 2.2.6	ENVIRONMENTAL STUDIES	3	1		70	30	100	2
CSE 2.2.7	MICROPROCESSORS-I LAB.	--	--	3	50	50	100	2
CSE 2.2.8	OBJECT ORIENTED PROGRAMMING LAB.	--	--	3	50	50	100	2
CSE 2.1.9	HUMAN VALUES & PROFESSIONAL ETHICS	2				100	100	2
TOTAL CREDITS								28

III/IV B.TECH. (CSE) I - SEMESTER

B.TECH. (CSE) 3rd YEAR I-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessional	Total	
CSE 3.1.1	MICROPROCESSOR-II	3	1	--	70	30	100	4
CSE 3.1.2	SYSTEM PROGRAMMING	3	1	--	70	30	100	4
CSE 3.1.3	ELECTIVE – I	3	1	--	70	30	100	4
CSE 3.1.4	FORMAL LANGUAGES & AUTOMATA THEORY	3	1	--	70	30	100	4
CSE 3.1.5	FILE STRUCTURES	3	1	--	70	30	100	4
CSE 3.1.6	OPERATING SYSTEMS	3	1	--	70	30	100	4
FE01	FREE ELECTIVE-I	3	1	--	70	30	100	4
CSE 3.1.7	OPERATING SYSTEMS LAB.	--	--	3	50	50	100	2
CSE 3.1.8	MICROPROCESSOR-II LAB	--	--	3	50	50	100	2
CSE 3.1.9	SOFT SKILLS LAB.	--	--	3		100	100	1
TOTAL CREDITS								33

ELECTIVE-I

- | | |
|-------------------------------|------------------------------------|
| [1]. COMPUTER GRAPHICS | [2]. DIGITAL SIGNAL PROCESSING |
| [3]. FAULT TOLERANT COMPUTING | [4]. COMBINATORICS & GRAPH THEORY. |

III/IV B.TECH. (CSE) II - SEMESTER

B.TECH. (CSE) 3rd YEAR II-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessional	Total	
CSE 3.2.1	COMPILER DESIGN	3	1	--	70	30	100	4
CSE 3.2.2	DESIGN & ANALYSIS OF ALGORITHMS	3	1	--	70	30	100	4
CSE 3.2.3	DATA BASE MANAGEMENT SYSTEMS	3	1	--	70	30	100	4
CSE 3.2.4	DATA COMMUNICATIONS	3	1	--	70	30	100	4
CSE 3.2.5	ELECTIVE – II	3	1	--	70	30	100	4
CSE 3.2.6	COMPUTER ARCHITECTURE	3	1	--	70	30	100	4
CSE 3.2.7	FILE STRUCTURES LAB.	--	--	3	50	50	100	2
CSE 3.2.8	DBMS LAB.	--	--	3	50	50	100	2
TOTAL CREDITS								28

ELECTIVE - II

- | | |
|---|----------------------|
| [1]. PRINCIPLES OF PROGRAMMING LANGUAGE | [2]. BIO-INFORMATICS |
| [3]. IMAGE PROCESSING. | [4]. VHDL |

* The industrial training will be for three weeks during the summer after third year second semester.

IV/IV B.TECH(CSE) I - SEMESTER

B.TECH. (CSE) 4 th YEAR I-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessional	Total	
CSE 4.1.1	OBJECT ORIENTED SOFTWARE ENGG.	3	1	--	70	30	100	4
CSE 4.1.2	COMPUTER NETWORKS	3	1	--	70	30	100	4
CSE 4.1.3	ARTIFICIAL INTELLIGENCE	3	1	--	70	30	100	4
CSE 4.1.4	PRINCIPLES OF ECONOMICS & MANAGEMENT	3	1	--	70	30	100	4
CSE 4.1.5	ELECTIVE-III	3	1	--	70	30	100	4
CSE 4.1.6	WEB TECHNOLOGIES	3	1	--	70	30	100	4
CSE 4.1.7	GRAPHICS & MULTIMEDIA LAB.	--	--	3	50	50	100	2
CSE 4.1.8	OBJECT ORIENTED SOFTWARE ENGG. LAB.	--	--	3	50	50	100	2
CSE 4.1.9	INDUSTRIAL TRAINING & SEMINAR*	-	-	-		100	100	2
TOTAL CREDITS								30

ELECTIVE-III:

- [1]. EMBEDDED SYSTEMS
[2]. NEURAL NETWORKS & FUZZY LOGIC
[3]. RANDOM PROCESSES IN ENGINEERING.

* The industrial training will be for three weeks during the summer after third year second semester and assessment will be done in the 4th year first semester with a seminar on the training he/she got.

IV/IV B.TECH. (CSE) II – SEMESTER

B.TECH. (CSE) 4 th YEAR II-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessional	Total	
CSE 4.2.1	DISTRIBUTED OPERATING SYSTEMS	3	1	--	70	30	100	4
CSE 4.2.2	CRYPTOGRAPHY AND NETWORK SECURITY	3	1	--	70	30	100	4
CSE 4.2.3	ELECTIVE-IV	3	1	--	70	30	100	4
FE02	FREE ELECTIVE-II	3	1	--	70	30	100	4
CSE 4.2.4	DATA COMMUNICATIONS & NETWORK PROGRAMMING LAB	--	--	3	50	50	100	2
CSE 4.2.5	PROJECT	--	--	3	50	50	100	8
TOTAL CREDITS								26

ELECTIVE-IV:

- [1] DATA WARE HOUSING & DATA MINING
[2] SERVICE ORIENTED ARCHITECTURE

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I & II SEMESTERS

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ENG 1011	WORKSHOP	2	--	3	50	50	100
ENG 1012	PROGRAMMING LABORATORY	2	--	3	50	50	100
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ENGLISH

(Common to all the Branches – B.E./B.Tech/Dual degree ME/ M. Tech Courses and Architecture)

Theory Hours	Sessional Marks	External exam marks	Total Marks
3	30	70	100

Vocabulary: Word Search, Discuss and Note – Word Quiz – A List of 100 Basic Words – One Word Substitutes – 100 Difficult Words, Synonyms, Antonyms, Idioms, Technical terms

2)Grammar: Types of Sentences, Verbs, Adverbs, Pronouns, Adjectives, Gerunds & Infinitives, Articles, Quantifier, Punctuation, Prepositions, Conjunctions, Exclamation.

3)Reading: Famous People – What is Personality, Personality Based on Blood Groups – News Report, Magazine Article, Mobile Towers and Health – An Excerpt from a Short Story, An Excerpt from a Biography – Open Letter to Prime Minister, Business Dilemmas: An Email Exchange – A

Review of IPL: The Inside Story, Marck Zuckerberg: World's Youngest Billionaire – Solar Power: The Way Forward, From the Very Small to the Very Large

4)Listening: Life in a Hostel – Eating Away those Blues!, Meeting Carl Jung – A Documentary on the Big Cat – A Consultant Interviewing Employees – A Conversation about a Business Idea – An Interview with a Woman Engineer

5)Speaking: Your favourite Holiday Destination – Describe yourself – Why we need to Save Our Tigers-a Dialogue – Your First Interview – Pair Work: Setting up a New Business – Great Engineering Achievements.

6)Scenario: Sharing a Flat – Living in the Twenty-First Century – Global warming – Reality TV – Recession – The Sky-High Project.

7)Writing: Writing Sentences – Using Your dictionary – Paragraph Writing, Arguing a Case – Essay, Formal Letters, Emails, Reports, Presentations.

8)Life Skills and Core Skills: Self Awareness and Self-Motivation – Communication, Adaptability – Motivation, Problem Solving – Personal Presentation Skills, Stress Management – Professionalism, Ethics – Innovativeness and Creativity.

Text Book:

Life Through Language: A Holistic Approach to Language Learning. Board of Editors, Pearson Publishers, India. 2013.

Reference Books:

- 1.*Basic Vocabulary.* Edgar Thorpe, Showick Thorpe. Pearson P. 2008.
- 2.*Quick Solutions to Common Errors in English.* Angela Bunt. MacMillan P. 2008
- 3.*ABC of Common Grammatical Errors.* Nigel D Turton. McMillan P. 1995.
- 4.*Business Communication Strategies.* Mathukutty Monippally. Tata Mc Grahill P. 2009

ENG 1002 Mathematics-I

Lectures/week = 3
Exam=3 Hrs,

Sessional Marks =30
Exam. Marks = 70

I Partial Differentiation and its applications:

Functions of Two or More Variables, Partial Derivatives, Homogeneous Functions- Euler's Theorem, Total Derivative, Differentiation of Implicit Functions, Geometrical Interpretation- Tangent Plane and Normal to a surface. Change of Variables, Jacobians, Taylor's Theorem for functions of two variables, Errors and approximations. Total Differential, Maxima and Minima of functions of two variables. Lagrange's method of undetermined multipliers, Differentiation under the integral sign – Leibnitz Rule.

II Solid geometry:

Equation of a plane. Equations of Straight line. Condition for a line to lie in a plane. Coplanar lines. Shortest distance between two lines. Intersection of three planes. Equation of Sphere, Tangent plane to a sphere. Cone, cylinder, Quadratic surfaces.

III Multiple integrals and their applications:

Double integrals. Change of order of integration. Double integrals in Polar Co-ordinates, Areas enclosed by plane curves. Triple integrals. Volume of solids. Change of variables. Area of a curved surface. Calculation of Mass, Center of gravity, Center of pressure, Moment of inertia. Product of inertia. Principal Axes. Beta function, Gamma function. Relation between Beta and Gamma functions. Error function of Probability integral.

IV Infinite series:

Definitions. Convergence, Divergence and oscillation of a series, General properties, series of positive terms, comparison test, Integral test. D'Alembert's Ratio test. Raabe's test. Logarithmic test. Cauchy's Root test. Alternating series- Leibnitz's rule, Series of positive or negative terms. Power series. Convergence of Exponential, Logarithmic and Binomial series. Uniform convergence. Weirstrass M-test. Properties of uniformly convergent series (all tests without proofs).

V Fourier series:

Euler's formulae, Conditions for a Fourier expansion, Functions having points of discontinuity, Change of interval, Odd and even periodic functions – Expansions of odd and even periodic functions. Half range series. Parseval's formula, Practical Harmonic analysis.

Text Books:

1. Scope and Treatment as in "Higher Engineering Mathematics" by Dr. B.S Grewal, 42nd edition, Khanna publishers.

Reference Books:

1. A text book of Engineering Mathematics by N.P.Bali and Ieyangar, Lakshmi publications.
2. Advanced Engineering Mathematics by H.K.Dass. S.Chand Company.
3. Higher Engineering Mathematics by B.V Ramana, Tata McGraw Hill Company.

ENG 1003 Mathematics-II

Lectures/week = 3
Exam=3 Hrs,

Sessional Marks =30
Exam. Marks = 70

I Linear Algebra:

Rank of a Matrix. Eigen values Eigen vectors of a Matrix. Cayley Hamilton Theorem. Consistency of linear simultaneous algebraic equations, Matrix Inversion, Gaussian Elimination, LU factorization. Jacobi and Gauss-Seidel iterative Methods for solving simultaneous equations. Determination of Eigen Values using forward iteration. (Rayleigh's power method), Hermitian and skew Hermitian matrices. Unitary Matrix, Quadratic forms and Canonical forms.

II Ordinary Differential Equations Of First Order And Its Applications:

Formation of differential equations. Solutions of a **differential** equation-geometrical meaning. Equations the first order and first degree, Variables separable, Homogeneous equations. Linear equations. Bernoulli's equations. Exact equations. Equation reducible to exact equations. Equations of the first order and higher degree, Clairaut's equation.

Applications: Orthogonal trajectories, Simple Electric circuits. Chemical reactions. Newton's law of cooling only.

III Linear Differential Equations:

Higher order linear differential equations with constant coefficients. Cauchy's and Legendre's linear equations, Simultaneous linear equations with constant coefficients.

IV Series solutions of differential equations:

Series Solutions of ODE-Frobenius method (when $x=0$ is a regular singularity), Bessel's equation, equations reducible to Bessel's equations. Legendre Polynomials, Rodrigue's formula, Generating function. Recurrence relations. Orthogonality relation for Bessel's functions and Legendre Polynomials.

V Laplace transforms:

Transforms of elementary functions. Properties of Laplace Transforms, Existence conditions, Inverse transforms, Transforms of derivatives, Transforms of Integrals. Multiplication by 't' - division by 't'. Convolution theorem. Applications to ordinary differential equations and simultaneous linear equations with constant coefficients. Laplace transforms of Unit step function, Unit Impulse function and Periodic functions.

Text Books:

1. Scope and Treatment as in "Higher Engineering Mathematics" by Dr. B.S Grewal, 42nd edition, Khanna publishers.

Reference Books:

1. A text book of Engineering Mathematics by N.P.Bali and Ieyangar, Lakshmi publications.
2. Advanced Engineering Mathematics by H.K.Dass. S.Chand Company.
3. Higher Engineering Mathematics by B.V Ramana, Tata McGraw Hill Company.

ENG. 1004 Physics

Lectures/week = 3
Exam=3 Hrs,

Sessional Marks =30
Exam. Marks = 70

Thermodynamics

Heat and Work, First law of thermodynamics and applications, Reversible and Irreversible process, Carnot cycle and Efficiency, Entropy, Second law of thermodynamics, Entropy and disorder, Entropy and Probability, Third law of thermodynamics. Thermography and its Applications.

Electromagnetism

Concept of electric field – Point charge in electric field, dipole in an electric field. Gauss law, some applications, electric potential and field strength, potential due to a point charge and dipole.

Magnetic field – magnetic force on current, torque on current loop, Hall effect, Ampere's law, B near a long wire, B for a solenoid and Toroid. The Biot-Savart,s Law. B for a circular Current loop.

Faraday's law of induction. Lenz's law, Calculation of Inductance. L-R Circuit. Energy stored in Magnetic field. Induced magnetic fields, Displacement current. Energy density in Electric and Magnetic fields, Poynting Vector S.

Maxwells equations and Electromagnetic waves (Both differential and Integral forms). Magnetic properties of materials. Paramagnetism, Diamagnetism, Ferromagnetism, Ferrites and its applications.

Optics

Interference – Principles of superposition – Young's Experiment – Coherence – Interference of thin films, Wedge shaped film, Newtons Rings, Michelson Interferometer and its applications.

Diffraction – Single slit (Qualitative and quantitative treatment).

Polarisation – Polarisation by reflection, refraction and double refraction in uniaxial crystals, Nicol prism, Quarter and Half wave plate, circular and elliptical polarization and detection.

Lasers and Fibre Optics

Spontaneous and stimulated emissions, population inversions, Ruby laser, Gas laser, Semiconductor laser, Applications of lasers.

Fibre Optics, Optical Fibre and Total Internal Reflection, Acceptance Angle and cone of a fibre, Fibre optics in communications, Optical parts in Fibre. Fibre Optic Sensors.

Ultrasonics

Production of Ultrasonics by Magnetostriction and Piezoelectric effects – Ultrasonics and diffraction pattern, Applications of Ultrasonics.

Modern Physics

The quantization of energy, Photoelectric effect, De Broglie concept of matter waves, uncertainty principle, Schrodinger wave equation, application to a particle in a box.

Elementary concepts of Maxwell-Boltzman, Bose-Einstein's and Fermi Dirac Statistics. Fermi Dirac Distribution function (no derivations).

Free electron theory of metals, Band theory of solids, Kronig Penny Model, Metals, Insulators and Semiconductors. Ferroelectrics and their applications

Super conductivity, Meisner Effect, Types of Superconductors and Applications of Superconductors.

Nanophase materials – Synthesis, characterization of nanostructured materials, properties and applications.

Renewable energies – Solar, wind and tidal – Applications

Books Recommended

1. Engineering Physics by R.K. Gaur and S.D. Gupta
2. Physics by David Halliday and Robert Resnick – Part I and Part II
3. Modern Engineering Physics by A.S. Vadudeva
4. University Physics by Young and Freedman
5. Materials Science by V. Rajendra and A. Marikani
6. Nonconventional Energy by Ashoke V. Desai

1. Water Chemistry and pollution:

Water Chemistry: Sources of water - impurities – Hardness and its determination – W.H.O. limits. Boiler troubles and their removal. Water softening methods – Lime Soda, Zeolite and Ion exchange. Municipal water treatment – Break point chlorination. Desalination of Sea Water - Electrodialysis and Reverse osmosis methods.

Water pollution: Source – BOD – COD – Sewage treatment - preliminary, primary, secondary and tertiary.

Air Pollution: Source – Air pollutants – CO, Sox, NO_x, Hydrocarbons and particulates. Acid rain – Green House effect – control of Air pollution (General).

2. Solid State Chemistry:

Classification of Solids – Types of Crystals – Properties - imperfections in crystals. Band theory of solids. Chemistry of Semiconductors - Intrinsic, extrinsic, compound and defect. Organic semiconductors and superconductivity. Purification of solids by zone refining - Single crystal growth – epitaxial growth. Elementary ideas on liquid crystals.

Energy Sources:

Thermal Energy: Coal- Ranking of coal - analysis (proximate and ultimate) Calorific value and determination (Bomb calorimeter method) – COKE – Manufacture – Otto Hoffmann’s process – Applications.

Chemical Energy: Electrode potential – Calomel electrode – Galvanic cells – primary secondary – Acid and alkaline cells – fuel cells.

Nuclear Energy: Fission and fusion – power reactors – Atomic pile applications.

Solar Energy : Methods of utilization – thermal conversion – Liquid Flat – Plate collector – Photovoltaic conversion - solar cell - Applications.

3. Corrosion Chemistry :

Origin and theories of corrosion – Types of corrosion - Factors affecting corrosion – corrosion control methods. Protective coatings –Metallic coatings – Chemical conversion coatings - phosphate, chromate, Anodized. Organic Coating – paints – special paints – Varnishes and lacquers.

4. Fuels and Lubricants:

Petroleum – refining - Motor fuels – Petrol and Diesel Oil - Knocking – Octane number - Cetane number. Synthetic petrol – Fisher - Tropsch and Bergius methods. LPG and CNG - Applications. Rocket fuels -Propellants - Classification.

Lubricants: Classification - mechanism - properties of lubricating oils - Selection of lubricants for Engineering applications.

5. Polymers and Plastics:

Definition – Types of polymerization – Mechanism of addition polymerization. Effect of polymer structure on properties. Plastics – Thermoplastic resins and Thermosetting resins - Compounding of plastics – Fabrication of plastics. Preparation and properties of cellulose derivatives - Vinyl resins-Nylon(6,6)- bakelites – polycarbonates - epoxy resins. Reinforced plastics. Conducting polymers. Engineering applications of polymers.

6. Building Materials:

Portland Cement: Manufacture - Dry and Wet process. Setting and hardening of cement - Cement concrete - RCC - Decay of concrete - special cements.

Refractories: Classifications - properties - Engineering applications.

Ceramics: Classification - Properties - uses.

Prescribed Text Books

1. Engineering Chemistry, P.C. Jain and M. Jain - Dhanapathi Rai & Sons, Delhi
2. A text book of Engineering Chemistry, S.S. Dara - S. Chand & Co. New Delhi
3. Engineering Chemistry, B.K. Sharma - Krishna Prakashan, Meerut
4. A text book of Engineering Chemistry, - Allied Publishers Balasubramanian et.al.,
5. Material Science and Engineering V. Raghavan - Prentice-Hall India Ltd.,

ENG 1006 History of Science and Technology

Lectures/week = 3
Exam=3 Hrs,

Sessional Marks =30
Exam. Marks = 70

1. Historical Perspective:

The Nature of Science and Technology, Roots of Science and Technology in India, Science and Society, Scientists and Society, Science and Faith and The Rise of Applied Sciences.

2. Policies and Plans After Independence:

Nehru's vision of Science for Independent India, Science and Technology Developments in the New Era Science and Technology Developments during the Five Year Plan Periods and Science and Technology Policy Resolutions.

3. Research and Development (R&D) in India:

Expenditure in R&D, Science and Technology Education, Research Activities and Promotion of Technology Development, Technology Mission, Programms Aimed at Technological self-Reliance, Activities of Council of Scientific and Industrial Research (CSIR).

4. Science and Technological Developments in Major Areas:

Space – Objectives of Space Programms, Geostationary Satellite Services – INSAT System and INSAT Services Remote Sensing Applications, Launch Vehicle Technology

Ocean Development – Objectives of Ocean Development, Biological and Mineral Resources, Marine Research and Capacity Building;

Defense Research --- Spin –off Technologies for Civilian Use;

Biotechnology--Applications of Biotechnology in – Medicine, Biocatalysts, Agriculture, Food, Fuel and Fodder, Development of Biosensors and Animal Husbandry;

Energy – Research and Development in Conservation of Energy, India's Nuclear Energy Programme – Technology Spin –offs.

5. Nexus between Technology Transfer and Development:

Transfer of Technology—Types, Methods, Mechanisms, Process, Channels and Techniques: Appropriate Technology, Technology Assessment, Technological Forecasting, Technological Innovations and Barriers of Technological Change.

Test Books:

1. Kalpana Rajaram , **Science and Technology in India**, Published and Distributed by Spectrum Books (P) Ltd., New Delhi-58.
2. Srinivasan, M., Management of Science and Technology (Problems & Prospects), East – West Press (P) Ltd., New Delhi.

Reference Books:

1. Ramasamy, K. A. and Seshagiri Rao, K.,(Eds.) **Science, Technology and Education for Development**, K., Nayudamma Memorial Science Foundation, Chennai-8.
2. Kohili, G. R., **The Role and impact of Science and Technology in The development of India**, Surjeet Publications.
3. Government of India, **Five Year Plans**, Planning Commission, New Delhi. Sharma, K. D. and Quresh M. A., **Science, Technology and Development**, Sterling Publications (P) Ltd. New Delhi.

ENG 1007 Computer Programming and Numerical Methods

Lectures/week = 3
Exam=3 Hrs,

Sessional Marks =30
Exam. Marks = 70

Objectives:

To make the student familiar with programming in C and enable the student to implement the numerical methods described in this course using C as Programming Language

Section A

Computer Programming in C

Basics: Variables – Constants – Expressions – Operators and their precedence and associativity. Basic input and output statements. Control structures. Simple programs in C using all the operators and control structure.

Functions: Concept of a function – Parameters and how they are passed – Automatic Variables – Recursion – Scope and extent of variables. Writing programs using recursive and non-recursive functions.

Arrays and Strings: Single and multidimensional arrays-Character array as a string- Functions on strings. Writing C Programmes using arrays and for string manipulation.

Structures: Declaring and using structures-Operations on structures – Arrays of structures-User defined data types-Pointers to using files.

Files: Introduction –file structure- File handing functions- file types- Files- Error handing- C Programming examples for using files.

Section B

Computer Oriented Numerical Methods

1. Basic Concepts: Preliminary Concepts of Algorithms-Flow Charts and their execution traces- A Simplified Model of a Computer.
2. Representation for Characters and Numbers: Representation for integer and real numbers. Effect of finite representation on arithmetic operations for example overflow, underflow, associativity and normalization. Some elementary methods for overcoming these limitations.
3. Numerical Methods: Notation of round-off and truncation errors, numerical methods of finding roots of an algebraic equation of one variable. Successive bisection method, False position method, Newton Raphson method and Secant method.
4. Solutions of simultaneous Algebraic Equations; Gauss elimination method and Gauss Seidal methods.
5. Interpolation: Lagrange's Interpolation and difference table methods.
6. Numerical integration: Simpson's rule, Gaussian Quadrature Formula.
7. Numerical Solution of Differential Equation: Euler's method, Taylor's seriesmethod and Runge-Kutta method.

Books:

1. Section A: Programming with C by K.R.Venugopal& Sudeep R Prasad
2. Section B: Introduction to Numerical Methods by S.S Sastry
3. Elementary Numerical Methods by S.D.Conte

Reference:

1. C Programming Language by Kerningham & Ritchie

ENG 1008 Engineering Graphics

Lectures/week = 2+4
Exam=3 Hrs,

Sessional Marks =30
Exam. Marks = 70

Introduction:

Drawing Instruments and uses. Lettering scales in common use.

Curves:

Curves used in Engineering Practice, conic sections, construction of conics by different methods, rectangular-hyperbola, cycloidal curves, trochoids, epi and hypo-cycloids. involutes and Archimedian spiral.

Orthographic Projections:

Projection of points, projection of straight lines, traces of a line, projection of planes and projection on auxiliary planes.

Solids and Developments:

Projection of solids in simple positions, projection of solids with axis inclined to one of the reference planes and parallel to the other, projection of solids with axis inclined to both the reference planes. Projection of spheres. Development of surfaces of solids. Development of transition piece connecting a square and circular pipe. Helices and screw threads.

Sections and Intersections:

Sections of different solids and true shape of sections. Intersection of surfaces-simple problems with cylinders, prisms and cones.

Isometric and Perspective Projections:

Isometric projection and conversion of orthographic projection into isometric projection. Perspective projection. Theory of visual ray method and vanishing point method. Simple problems involving regular geometrical solids.

Textbook:

1. Elements of Engineering Drawing by N.D. Bhatt

Reference:

1. Engineering Graphics by K.L. Narayana and P. Kannaiah

ENG 1009 Physics Laboratory

Practicals/week = 3
Exam=3 Hrs,

Sessional Marks =50
Exam. Marks = 50

12 of the following experiments must be completed:

1. Lee's method- determination of coefficient of thermal conductivity of a bad conductor
2. Melde's experiment-determination of the frequency of an electrically maintained tuning fork.
3. Newton's rings – determination of radius of curvature of a convex lens.
4. Diffraction grating-determination of wavelengths in mercury line spectrum-using spectrometer
5. Determination of Cauchy's constants using Spectrometer and mercury light.
6. Wedge method-det. of thickness of a paper by forming parallel interference fringes.
7. Michelson's interferometer- a) det. of wavelength of light b) Resolution of spectral lines.
8. Det. of ' μ ' using calcite crystal.
9. Optical Bench – a) Young's double slit b) Lloyd's mirror c) biprism d) diffraction at an edge e) Thickness of wire
10. Ultrasonic Diffraction – Velocity of ultrasonic waves in liquids.
11. Variation of magnetic field along the axis of current carrying circular coil – Stewart and Gee's apparatus
12. Calibration of voltmeter using potentiometer
13. Carey Foster's bridge a) laws of resistance b) temperature coefficient of resistance
14. B-H curves – determination of hysteresis loss
15. Calendar and Barnes method – determination of specific heat of water
16. Hall effect – a) Determination of hall coefficient B) determination of charge density
17. Photoelectric effect – a) characteristics of photoelectric cell b) det. of Planck's const.
18. Determination of Rydberg constant using hydrogen discharge tube
19. Determination of e/m of an electron – Thomson's method
20. Determination of band gap of semi conductor.

ENG 1010 Chemistry Laboratory

Practicals/week = 3
Exam=3 Hrs,

Sessional Marks =50
Exam. Marks = 50

List of Experiments:

01. Determination of Sodium Carbonate.
02. Determination of Sulfuric acid using a strong base.
03. Estimation of Iron (II) using Potassium Permanganate.
04. Estimation of Oxalic Acid using Potassium Permanganate.
05. Determination of volume strength of Hydrogen Peroxide.
06. Estimation of Calcium in a sample of Portland cement.
07. Estimation of Chromium (VI) using Ferrous Ammonium Sulphate.
08. Estimation of Copper (II) using Sodium thiosulphate.
09. Analysis of Bleaching powder for Chlorine content.
10. Estimation of Zinc by EDTA method.
11. Determination of hardness of a water sample (EDTA Method).
12. Determination of alkalinity of a water sample.

Demonstration Experiments:

13. Determination of Viscosity of a Lubricating oil.
14. Preparation of Copper pigment.
15. Preparation of Phenol-Formaldehyde resin.
16. Digital pH meter.
17. Digital potentiometer.
18. D.O. Analyser.

ENG 1011 Workshop

Practicals/week = 3
Exam=3 Hrs,

Sessional Marks =50
Exam. Marks = 50

1. Carpentry:

Bench work, tools used in carpentry.

Jobs for class work – half lap joint, mortise and tenon joint, half –lap dovetail joint, corner dovetail joint, bridle joint.

2. Sheet Metal:

Tools used in sheet metal work. Laying developments of sheet metal jobs, soldering.

Jobs for class work – square tray, taper side tray, funnel, elbow pipe.

3. Fitting:

Tools used in fitting work. Different files, chisels, hammers and bench vice.

Jobs for class work – hexagon, rectangular, circular and triangular fits. External and internal threads with dies and taps.

Reference:

1. Elements of Workshop technology, Vol.1 by S.K. and H.K. Hajra Choudary

ENG 1012 Programming Laboratory

Practical's/week = 3
Exam=3 Hrs,

Sessional Marks =50
Exam. Marks = 50

1. Write a program to read x,y coordinates of 3 points and then calculate the area of a triangle formed by them and print the coordinates of the three points and the area of the triangle. What will be the output from your program if the three given points are in a straight line?
2. Write a program, which generates 100 random integers in the range of 1 to 100. Store them in an array and then print the arrays. Write 3 versions of the program using different loop constructs. (e.g. for, while, and do while)
3. Write a set of string manipulation functions e.g. for getting a sub-string from a given position, Copying one string to another, Reversing a string, adding one string to another.
4. Write a program which determines the largest and the smallest number that can be stored in different data types like short, int., long, float and double. What happens when you add 1 to the largest possible integer number that can be stored?
5. Write a program, which generates 100 random real numbers in the range of 10.0 to 20.0, and sort them in descending order.
6. Write a function for transposing a square matrix in place (in place means that you are not allowed to have full temporary matrix).
7. First use an editor to create a file with some integer numbers. Now write a program, which reads these numbers and determines their mean and standard deviation.
8. Given two points on the surface of the sphere, Write a program to determine the smallest arc length between them.
9. Implement bisection method to find the square root of a given number to a given accuracy.
10. Implement Newton Raphson method to det. a root of polynomial equation.
11. Given a table of x and corresponding f(x) values, write a program which will determine f(x) value at an intermediate x value using Lagrange's interpolation.
12. Write a function which will invert a matrix.
13. Implement Simpson's rule for numerical integration.
14. Implement Gaussian quadrature for numerical integration.
15. Write a program to solve a set of linear algebraic equations.

II/IV B.TECH. (CSE) I - SEMESTER

B.TECH. (CSE) 2nd YEAR I -SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessional	Total	
CSE 2.1.1	ELECTRONICS	3	1		70	30	100	4
CSE 2.1.2	ELEMENTS OF ELECTRICAL ENGINEERING	3	1		70	30	100	4
CSE 2.1.3	DATA STRUCTURES	3	1		70	30	100	4
CSE 2.1.4	DESCRETE MATHEMATICAL STRUCTURES-I	3	1		70	30	100	4
CSE 2.1.5	PROBABILITY, STATISTICS & QUEUING THEORY	3	1		70	30	100	4
CSE 2.1.6	DIGITAL LOGIC DESIGN	3	1		70	30	100	4
CSE 2.1.7	ELECTRONICS LAB.			3	50	50	100	2
CSE 2.1.8	DATA STRUCTURES LAB.			3	50	50	100	2
TOTAL CREDITS								28

I. Semiconductors:

Electronic Emission from metal carrier concentration in an intrinsic Semi-conductors open circuited PN junction–diffusion.

II. PN Junction Diode:

PN Junction Diode, V_I Characteristics of PN Junction Diode, capacitance effects in PN Junction Diode, Quantitative theory of PN Junction Diode.

III. Special Devices:

Principles, Working of zener diode, Tunnel diode, Varactor diode, Schottky diode, SCR and UJT.

IV. Transistors:

The bipolar junction Transistor – Operation of PNP and NPN Transistors – Transistor Circuit configurations- characteristics of a CE configurations – h parameter, low frequency small signal equivalent circuit of a Transistor.

V. Transistor Biasing and thermal stabilization:

Transistor Biasing, stabilization, Different methods of transistor biasing–Fixed bias, Collector feedback bias–self bias–Bias compensation.

VI. Field Effect Transistors:

Junction Field Effect Transistors (JFET) – JFET characteristics, JFET Parameters, Small signal equivalent circuit–MOSFETS – Depletion and Enhancement MOSFETS.

VII. Rectifying circuits:

Half-wave and full-wave rectifiers–Bridge rectifiers–rectifier efficiency, Ripple and regulation–Shunt capacitor filter–Zener regulation.

VIII. Transistor Amplifiers:

CE, CB, CC amplifier configurations – Analysis using h- parameters – Multistage amplifier – RC coupled amplifier – frequency response curve and bandwidth.

TEXT BOOK:

Electronic Device and Circuits by Sanjeev Gupta

REFERENCE:

Integrated Electronics by Millman & Halkias.

Instruction:3Periods&1Tut/week
Univ.Exam:3Hours

SessionalMarks:30
Univ-Exam-Marks:70

Magnetic circuits: Definitions of magnetic circuit, Reluctance, Magneto-motive force, magnetic flux, Simple problems on magnetic circuits, Hysteresis loss.

Electromagnetic Induction: Faraday's laws of Electromagnetic Induction, Induced E.M.F., Dynamically induced E.M.F., Statistically induced EMF, Self-Inductance, Mutual Inductance.

D.C. Generators: D.C. Generator principle, construction of D.C. generator, E.M.F equation of D.C. generator, Types of D.C. generator, Efficiency, Characteristics of D.C. generator, Efficiency, Applications of D.C. generator

D.C. Motors: D.C. Motor principle, working of D.C. Motors. significance of back E.M.F., Torque equation of D.C. Motors, Types of D.C. Motors, Characteristics of D.C. Motors, Speed control methods of D.C. Motors, Applications of D.C. Motor. Testing of D.C. Machines: Losses and Efficiency, Direct load test and Swinburne's test.

A.C. Circuits: Introduction to Steady State Analysis of A.C. Circuits, Single and Balanced 3 Phase Circuits.

Transformers: Transformer principle, EMF equation of transformer, Transformer on load, Equivalent circuit of Transformer, Voltage regulation of Transformer, Losses in a Transformer, Calculation of Efficiency and Regulation by Open circuit and Short circuit Tests.

Three phase Induction Motor: Induction Motor working principle. Construction of 3 Phase induction Motor, Principle of operation. Types of 3 phase induction Motor, Torque Equation of Induction Motor, slip-Torque characteristics, Starting Torque, Torque under running condition, Maximum Torque Equation, Power stages of Induction Motor, Efficiency Calculation of Induction Motor by direct loading.

Alternator: Alternator working principle, EMF equation of Alternator, Voltage Regulation by Sync. Impedance method.

Synchronous Motor: Synchronous Motor principle of Operation, Construction, Methods of starting of synchronous motor

Text Book:

“Elements of Electrical Engineering and Electronics” by V.K.Mehta, S. Chand & Co

Reference Book:

“A First Course in Electrical Engineering” by Kothari.

Instruction: 3 Periods & 1 Tut/week
 Univ. Exam: 3 Hours

Sessional Marks: 30
 Univ-Exam-Marks: 70

Introduction to Data Structures: Information and Meaning – Representation of Multi-Dimensional Arrays - Review of C- Programming.

The Stack: Primitive operations – As an Abstract Data Type – Implementing the Stack operations in C.

Infix, Postfix and Prefix: Definitions, Evaluation and Conversions using C.

Recursion: Recursive Definition and Processes, Recursion in C and Recursive Implementation of Applications. Simulation of Recursion – Efficiency of Recursion.

Queues and Lists: The Queue as Abstract Data Type – Sequential Representation - Types of Queues – Operations – Implementation in C.

Linked List: Operations – Implementation of Stacks, Queues and priority Queues in C.

Circular Lists: Insertion, Deletion and Concatenation Operations. Stacks and Queues as Circular Lists – Doubly Linked Lists - Applications.

Trees: Binary Trees Operations and Applications.

Binary Tree Representation: Node Representation – Implicit array Representation - Choice of Representation – Binary Tree Traversal – Threaded Binary Trees and their Traversal – Trees and their Applications

Sorting: General Background: Efficiency – The big O Notation – Efficiency of Sorting. Bubble Sort and Quick Sort and their Efficiency – Selection Sorting – Binary Tree Sort – Heap Sort – Insertion Sorts – Shell Sort – Address calculation Sort – Merge and Radix Sorts.

Searching: Basic Searching Techniques: Dictionary as an Abstract Data Type – Algorithmic Notation – Sequential Searching and its Efficiency – Binary Search – Interpolation Search.

Tree Searching: Insertion into a Binary Search Tree – Deleting from a Binary Search Tree – Efficiency of Binary Search Tree operation

Graphs and Their Application: Graphs: Application of Graphs – Representation of Graphs in C – Transitive closure – Warshall's Algorithm – Shortest Path Algorithm.

Linked Representation of Graphs: Dijkstra's Algorithm – Organizing the set of Graph Nodes – Application to Scheduling and its implication. Graph Traversal and Spanning Forests – Undirected Graph and their Traversals, Applications and Efficiency – Minimal Spanning Trees – Prim's and Kruskal's Algorithms.

Textbooks:

1. Data Structures Using C and C++ Yiddish Langsam, Moshe J. Augenstein and Aaron M. Tanenbaum, Prentice Hall of India (2 Edition) (Chapters 1 to 8)

2. Data Structures, Algorithms and Applications with C++, Sahani Mc-Graw Hill.

Note: All Implementation are Using C Language only.

Instruction: 3 Periods & 1 Tut/week
 Univ. Exam: 3 Hours

Sessional Marks: 30
 Univ-Exam-Marks: 70

Introduction: Sets – Operations on sets – relations – functions – Proof methods and problem solving strategies – Fundamentals of Logic – Logical inferences – Methods of proof of an implication – First Order logic and Other Proof methods – Rules of inference for quantified Propositions – Mathematical Induction

Elementary Combinatorics: Basics of Counting – Combinations and Permutations – Their Enumeration with and without repetition – Binomial coefficients – Binomial and Multinomial Theorems – The Principle of Inclusion-Exclusion.

Recurrence Relations: Generating Functions of Sequences – Calculating their Coefficients – Recurrence relations – Solving recurrence relations – Method of characteristic Roots – Non-homogeneous Recurrence relations and their solutions

Relations and Digraphs: Relations and Directed Graphs – Special Properties of Binary relations – Equivalence Relations – Ordering Relations – Lattices and Enumeration – Operations on relations – Paths and Closures – Directed Graphs and Adjacency matrices – Applications of sorting, searching and topological sorting.

Graphs: Basic concepts – Isomorphism – subgraphs – Planar Graphs – Euler’s formula – Multigraphs and Euler circuits – Hamiltonian graphs – Chromatic numbers – Four-color theorem.

Trees: Trees and their properties – Trees as graphs – spanning trees – Directed trees – Binary trees – Their traversals – Arithmetic and Boolean expressions as trees – height balanced trees.

Text Book:

“Discrete Mathematics for computer scientists & Mathematicians” by Joe L. Mott, Abraham Kandel & T. P. Baker, Prentice Hall of India Ltd, New Delhi

Reference Books:

- 1) “Discrete mathematics and its applications” by Kenneth. H. Rosen, Tata McGraw- Hill Publishing Company, New Delhi
- 2) “Discrete mathematics” by Richard Johnsonbaugh, Pearson Education, New Delhi

Probability: Definitions of probability, Addition theorem, Conditional probability, Multiplication theorem, Bayes theorem of probability and Geometric probability.

Random variables and their properties, Discrete Random variable, Continuous Random variable, Probability Distribution joint probability distributions their properties, Transformation variables, Mathematical expectations, probability generating functions.

Probability Distributions/Discrete distributions: Binomial, Poisson Negative binomial distributions and their properties. (Definition, mean, variance, moment generating function, Additive properties, fitting of the distribution.)

Continuous distributions: Uniform, Normal, exponential distributions and their properties.

Curve fitting using Principle of Least Squares.

Multivariate Analysis: Correlation, correlation coefficient, Rank correlation, Regression Analysis, Multiple Regression, Attributes, coefficient of Association, χ^2 – test for goodness of fit, test for independence. Sample, populations, statistic, parameter, Sampling distribution, standard error, unbiasedness, efficiency, Maximum likelihood estimator, notion & interval estimation.

Testing of Hypothesis: Formulation of Null hypothesis, critical region, level of significance, power of the test.

Small Sample Tests: Testing equality of means, testing equality of variances, test of correlation coefficient, test for Regression Coefficient.

Large Sample tests: Tests based on normal distribution

Queuing theory: Queue description, characteristics of a queuing model, study state solutions of M/M/1: α Model, M/M/1; N Model.

Text Book:

Probability, Statistics and Random Processes by T. Veerarajan, Tata McGraw Hill

Reference Book:

Probability & Statistics with Reliability, Queuing and Computer Applications by Kishor S. Trivedi, Prentice Hall of India, 1999

1. Binary Systems, Boolean Algebra and Logic Gates.

Digital Systems. Binary Numbers. NumberBaseConversions.OctalandHexa-decimal Numbers.Complements. Signed Binary Numbers.BinaryCodes.BinaryStorageand Registers. Binary LogicBasic Definitions. Axiomatic Definition of Boolean Algebra. Basic Theorems and Properties of Boolean Algebra. Boolean Functions. Canonical and Standard Forms. OtherLogicOperations.Digital LogicGates.Integrated Circuits.

2. Combinational Logic Design, Gate-LevelMinimization.

The Map Method. Four-Variable Map. Five-Variable Map. Product of Sums Simplification. Don't-Care Conditions. NAND and NOR Implementation. Other Two- Level Implementations. Exclusive-OR Function HardwareDescriptionLanguage(HDL).

Combinational Logic

Combinational Circuits. Analysis Procedure.DesignProcedure.BinaryAdder-Subtractor.DecimalAdder.BinaryMultiplier.MagnitudeComparator.Decoders. Encoders.Multiplexers.HDLForCombinationalCircuits.

3. Sequential Logic Design, Synchronous Sequential Logic

SequentialCircuits.Latches.Flip-Flops.Analysisof ClockedSequentialCircuits. HDLForSequentialCircuits.StateReductionandAssignment.DesignProcedure.

Registers and Counters.

Registers. Shift Registers. Ripple Counters. Synchronous Counters. Other Counters. HDL for Registers and Counters.

Fundamentals of Asynchronous Sequential Logic

Introduction. Analysis Procedure. Circuits With Latches. Design Procedure. Hazards

4.Memory and Programmable Logic

Introduction. Random-Access Memory. Memory Decoding. Error Detection and Correction.Read-OnlyMemory.Programmable Logic Array. Programmable Array Logic. Sequential Programmable Devices.

TEXTBOOK:

DigitalDesign,3rd Edition,M.MorrisMano,PearsonEducation,Inc.,2002

REFERENCE BOOKS:

1. Digital Logic DesignPrinciples,NormanBalabanianandBradley Carlson,JohnWiley & Sons(Asia) Pte.Ltd.,2002
2. Fundamentals of Digital Circuits, A. AnandaKumar, PHI, 2002
3. Digital Circuits and Design,2nd Edition,SSalivahananand SARivazhagan, Vikas Publishing House Pvt.Ltd., 2003
4. Fundamentals of DigitalLogic with VHDLDesign, Stephen Brown andZvonkoVranesic,TataMcGraw-HillEdition,2002

1. Familiarization of electronics component and equipment's like C.R.O, Function generator and power supplies etc.
2. To study the V-I characteristics of pn junction diode and determine static resistance and dynamic resistance.
3. To study the characteristics of zener diode and hence determine the dynamic resistance from the characteristics.
4. Determine the voltage regulation of zener diode stabilizer.
5. To study and plot the wave form of half wave and full wave rectifier with and without capacitor filter.
6. To study and plot the input and output characteristics of common emitter transistor and calculate its input and output resistance.
7. To study and plot the input and output characteristics of common base transistor and calculate its input and output resistance.
8. To study the characteristics of FET(Field effect transistor) and hence calculate dynamic (r_d), mutual conductance (g_m) and amplification factor(μ).
9. To study the frequency response of single stage CE amplifier and hence calculate the band width (3dbBW).
10. To demonstrate the operation, characteristics and design of a saturated bipolar transistor switch.

1. Write a program to implement the operations on stacks.
2. Write a program to implement the operations on circular queues
3. Write a program for sorting a list using Bubble sort and then apply binary search.
4. Write a program to create a binary search tree and for implementing the in order, preorder, post order traversal using recursion
5. Write a program for finding the Depth First Search of a graph, and Breadth First Search of a graph
6. Write a program for converting a given infix expression to postfix form
7. Write a program for evaluating a given postfix expression
8. Write a program for implementing the operations of a dequeue
9. Write a program for the representation of polynomials using circular linked list and for the addition of two such polynomials.
10. Write a program for quick sort
11. Write a program for Heap sort
12. Write a program for Merge sort.
13. a) Write a program for finding the transitive closure of a digraph
b) Write a program for finding the shortest path from a given source to any vertex in a digraph using Dijkstra's algorithm

II/IV B.TECH. (CSE) II - SEMESTER

B.TECH. (CSE) 2nd YEAR II-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessional	Total	
CSE 2.2.1	OPERATIONS RESEARCH	3	1		70	30	100	4
CSE 2.2.2	DISCRETE MATHEMATICAL STRUCTURES-II	3	1		70	30	100	4
CSE 2.2.3	MICROPROCESSORS-I	3	1		70	30	100	4
CSE 2.2.4	COMPUTER ORGANIZATION	3	1		70	30	100	4
CSE 2.2.5	OBJECT ORIENTED PROGRAMMING	3	1		70	30	100	4
CSE 2.2.6	ENVIRONMENTAL STUDIES	3	1		70	30	100	2
CSE 2.2.7	MICROPROCESSORS-I LAB.	--	--	3	50	50	100	2
CSE 2.2.8	OBJECT ORIENTED PROGRAMMING LAB.	--	--	3	50	50	100	2
CSE 2.2.9	HUMAN VALUES & PROFESSIONAL ETHICS	2				100	100	2
TOTAL CREDITS								28

Instruction:3Periods&1Tut/week
Univ.Exam:3Hours

SessionalMarks:30
Univ-Exam-Marks:70

Overview of operations Research:OR models–OR Techniques

Linear Programming:Introduction –Graphical solution;Graphical sensitivity analysis–The standard form of linear programming problems –Basic feasible solutions- unrestricted variables –simplex algorithm–artificial variables–Big M and two phase method– Degeneracy – alternative optima– unbounded solutions– infeasible solutions.

Dual problems-Relation between primal and dual problems – Dual simplex method Transportation model – starting solutions.North West corner Rule-lowest cost method –Vogels approximation method – Transportation algorithms –Assignment problem– Hungarian Method.

Network Models:Definitions – CPM and PERT–Their Algorithms Integer Programming:Branch and Bound Algorithms cutting plan algorithm.

Dynamic Programming:Recursive nature of dynamic programming –Forward and Backward Recursion

Deterministic Inventory Models:Static EOQ Models–Dynamic EOQ models.

Game theory:Two person Zero Sum Games – Mixed strategy games and their Algorithms.

Books:

1. Introduction to Operations Research by HILLIER/LIEBERMAN, Tata McGraw Hill
2. Operations Research by R Panneerselvan, Prentice Hall of India.

Introduction: Relations-Types of relations-Matrix representation of relations-Representation of relations as graphs-Ordering-Partial Ordering – Functions-Composition of Functions – Binary and n-ary Operations – Characteristic Functions of set -Hashing functions – Recursion-Primitive recursive functions-Recursive functions.

Algebraic Structures: Algebraic Systems-Semi groups and Monoids-Grammars and Languages-Polish expression and their compilation – Groups – The application of residue arithmetic to Computers- Group Codes

Lattices: Lattices as Partially Ordered Sets-Properties of Lattices- Sub lattices-Direct Product and Homomorphism's – Isomorphism's – Modular Lattices-Distributive lattices- Complimented lattices – Their Properties

Boolean Algebra: Definition – Subalgebra-Direct Product-Homomorphism's – Isomorphism's- Boolean Functions – Representation of Boolean Functions – Minimization of Boolean Functions-Design examples of Boolean Algebra

Computability: Introduction-Finite State Machines-Introductory Sequential Circuits – Equivalence of Finite State Machines – Finite State Acceptors and Regular Grammars- Turing Machines and Partial Recursive Functions.

Text Book:

Discrete Mathematical Structures with application to computer science by J. P. Trembley & R. Manohar Tata McGraw-Hill Publishing Company, New Delhi.

Reference Books:

- 1) Discrete and combinatorial mathematics by Ralph G. Grimaldi Pearson Education, New Delhi
- 2) Elements of discrete mathematics by C. L. Liu, Tata McGraw – Hill Publishing Company, New Delhi.

Instruction:3Periods&1Tut/week
Univ-Exam:3Hours

SessionalMarks:30
Univ-ExamMarks:70

The 8085A μ P. Architecture and InstructionSet:

Introduction to Microprocessors and Microcomputers, Internal Architecture and Functional/Signal Description of typical 8-bit μ P.-8085, Instruction Set and Timing Diagrams of 8085 μ P.

Programming the 8085 μ P:

Assembly Language Programming Requirements, Programming Techniques: Looping, Counting, and Indexing, Counter and timing Delays, Stack and Subroutines, Code Conversion, BCD Arithmetic, 16-bit data Operations, Interrupts and Interrupt Service Routines

The 8086 μ P. Architecture and InstructionSet:

Internal Architecture and Functional/Signal Description of 8086/8088 Segmented Memory, Maximum-Mode and Minimum-Mode Operation, Addressing Modes, Instruction Set and Timing Diagrams

Programming the 8086 μ P:

Assembly Language Requirements, Data Definition, COM and EXE program Files Programming techniques: Logical Processing Arithmetic processing Time Delay Loops Procedures, Data tables, Modular programming, and Macros

TEXTBOOKS:

1. Microprocessor Architecture, Programming, and Applications with the 8085 Ramesh S. Gaonkar, 4th Edition, Penram International, 1999
2. The 80x86 Family, Design, Programming and Interfacing, John E. Uffenbeck, 3rd Edition, Pearson Education Inc., 2002

REFERENCE BOOK:

1. IBM PC Assembler Language and Programming, Peter Abel, 5th Edition, Pearson Education Inc., 2001
2. The 8088 and 8086 Microprocessors, Programming, Interfacing, Software, Hardware and Applications, Water A. Triebel and Avtar Singh, 4th Edition, Pearson Education Inc., 2003
3. Microprocessors and Interfacing, Programming and Hardware, 2nd Edition, Douglas V. Hall, TMH Edition, 1999

Instruction:3Periods&1Tut/week

SessionalMarks:30

Univ-Exam:3Hours

Univ-ExamMarks:70

Register Transfer and Microoperations:

Register Transfer Language, Register Transfer, Bus and Memory Transfers, Arithmetic Micro-operations, Logic Micro-operations, Shift Micro-operations, Arithmetic Logic Shift Unit.

Basic Computer Organization and Design:

Instruction Codes, Computer Registers, Computer Instructions, Timing and Control, Instruction Cycle, Memory-Reference Instructions, Input-Output and Interrupt, Complete Computer Description.

Microprogrammed Control:

Control Memory, Address Sequencing, Micro program Example.

Central Processing Unit:

Introduction, General Register Organization, Stack Organization, Instruction Formats, Addressing Modes, Data Transfer and Manipulation, Program Control.

Computer Arithmetic :

Introduction, Addition and Subtraction, Decimal Arithmetic Unit.

Input-Output Organization:

Peripheral Devices, Input-Output Interface, Asynchronous Data Transfer, Modes of Transfer, Priority Interrupt, Direct Memory Access.

Memory Organization:

Memory Hierarchy, Main Memory, Auxiliary Memory, Associative Memory, Cache Memory, Virtual Memory.

Text Book:

Computer System Architecture, M. Morris Mano, Third Edition, Pearson Education Inc., 2003

Reference Book:

Computer Systems Organization and Architecture, John D. Carpinelli, Pearson Education Inc., 2003

Instruction:3Periods&1Tut/week

SessionalMarks:30

Univ-Exam:3Hours

Univ-ExamMarks:70

1. ProceduralParadigms, Object Oriented Paradigm, Conceptof Data Abstraction Encapsulation, Inheritance and Polymorphism
2. Introduction to U.M.L:Description ofvariousU.M.L.Diagrams with examples.

C++

3. **Basics of Object Oriented Programming:**BenefitsofOOP, datatypes, declarations, expressions and operatorprecedence,functions,scope ofvariables
4. **Introductionto OOP:**Classesand objects, Constructors&Destructors,Operator Overloading&type conversions.
5. **Inheritance:**Derived classes,syntax of derived classes, making privatemembers inheritable, single, multilevel,multiple, hierarchical, hybridinheritance
6. **Polymorphism:** Pointers, virtualfunctions andpolymorphism- pointers to objects,thispointer, pointers to derived classes, virtualand purevirtualfunctions.
7. **Templates, Exception handling,consoleI/Oand FileI/O:**Classtemplates,Function templates, member functiontemplates, exception handling,managing console I/Ooperations, working with files.

JAVA

8. **IntroductiontoJAVA:**Introduction,Classesand Objects, Arrays, stringsand Vectors, ExceptionHandling, Managing I/O files in Java.
9. **Packagesand Interface,andMulti-threading:** Packages,Interfaces, creating, extending, stopping, blocking threads, thread states, threadmethods,exceptions,priorityin threads, synchronization, Runnableinterface.

Text Books:

1. JAVA2.0-CompleteReference:HerbertSchildt&F.Naughton.
2. Introduction to JAVA PROGRAMMING byY.Daniel Liang (PHI)
3. Objectoriented Programmingusing C++: E. Balagurusamy, PHI.
4. ProgrammingwithJAVA-Aprimer:E.Balagurusamy,PHI
5. TheUnified Modeling Languagesuser Guideby GradyBoochEtal.(PearsonEducation)

References:

6. Object OrientedProgrammingin C++: N. Barkakati, PHI
7. ObjectOriented Programming through C++ byRobotLaphore.
8. Object Oriented Analysis and Design byAndrew Haigh– (Tata Mc-grawHill.)

Instruction:3Periods&1Tut/week
Univ-Exam:3Hours

SessionalMarks:30
Univ-ExamMarks:70

Module 1: Introduction

Definition, Scope and importance, Measuring and defining environmental development: Indicators

Module 2: Ecosystems

Introduction, Types, Characteristic features, Structure and functions of ecosystems, Forest, Grassland, Desert, Aquatic (lakes, rivers and estuaries).

Module 3: Environment and Natural Resources Management

Land Resources : Land as a resource, Common property resources, land degradation, Soil erosion and desertification, Effects of modern agriculture, fertilizer-pesticide problems, Forest Resources : Use and over-exploitation, Mining and dams – their effects on forest and tribal people, Water resources : Use and over-utilization of surface and ground water, Floods, Droughts, Water logging and salinity, Dams – benefits and costs, Conflicts over water, Energy Resources : Energy needs, Renewable and non-renewable energy sources, Use of alternate energy resources, Impact of energy use on environment.

Module 4: Bio-Diversity and its Conservation

Value of bio-diversity – Consumptive and productive use, Social, Ethical, Aesthetic and option values, Biogeographical classification of India – India as a mega diversity habitat, Threats to biodiversity – Hot-spots, habitat loss, poaching of wildlife, loss of species, seeds etc., Conservation of biodiversity – in – situ and ex-situ conservation.

Module 5: Environmental Pollution – Local and Global Issues

Causes, Effects and control measures of : Air pollution, Indoor air pollution, Water pollution, Soil pollution, Marine pollution, Noise pollution, Solid waste management, Compositing, Vermiculture, Urban and industrial wastes, Recycling and re-use, Nature of thermal pollution and nuclear hazards, Global warming, Acid rain, Ozone depletion.

Module 6: Environmental Problems in India

Drinking water, Sanitation and public health, Effect of activities of the quality of environment: Urbanization, Transportation, Industrialization, Green revolution, Water scarcity and ground water depletion, Controversies on major dams – Resettlement and rehabilitation of people problems and concerns, Rain water harvesting, Cloud seeding and watershed management.

Module 7: Economy and Environment

The economy and environment interaction, Economics of development, Preservation and conservation, Sustainability: Theory and practice, Limits to growth, Equitable use of resources for sustainable lifestyles, Environmental impact assessment.

Module 8: Social Issues and the Environment

Population growth and environment, Environmental education, Environmental movements, Environment Vs development.

Module 9: Institutions and Governance

Regulation by Government, Monitoring and enforcement of environmental regulation, Environmental acts: Water (Prevention and control of pollution) act, air (Prevention and control of pollution) act, Environmental Protection Act, Wild life protection act, Forest conservation act, Coastal zone regulations, Institutions and policies relating to India, Environmental Governance.

Module 10: International Conventions

Stockholm Conference 1972, Earth Summit 1992, World Commission for Environmental Development (WCED).

Module 11: Case Studies

Chipko movement, Narmada bachao andolan, Silent valley project, Madhura refinery and Taj Majal, Industrialization of pattancheru, Nuclear reactor at Nagarjuna Sager, Tehri Dam, Ralegaon Siddhi (Anna Hazare), Kolleru lake – Acquaculture, Florosis in Andhra Pradesh.

Module 12: Field Work

Visit to a local area to document and mapping environmental assets – River / forest / grassland / hill / mountain, Study of local environment – Common plants, Insects, Birds, Study of simple ecosystems – Pond, river, hill, slopes etc. Visits to industries, Water treatment plants, Effluent treatment plants.

Textbooks: Kaushik – Kaushik, Anubha

Reference: Deswal & Deswal, Raja Gopal, Dharmaraj Publishers.

Lab:3Periods/week

SessionalMarks:50

Univ. Exam:3Hours

Univ. ExamMarks:50

Digital Logic Design Experiments:

1. TTL Characteristics and TTL IC Gates
2. Multiplexers & Decoders
3. Flip-Flops
4. Counters
5. Shift Registers
6. Binary Adders & Subtractors
7. ALU

Assembly Language Programming:

1. 8085 Assembly Language Programming according to theory course microprocessors-Using the following trainers:
Keyboard Monitor of 8085 μ P Trainer
Serial Monitor of 8085 μ P Trainer with Terminal
8085 Line Assembler of 8085 μ P Trainer with PC as Terminal
8085 Cross Assembler using In-Circuit Emulator (ICE) with 8085 μ P Trainer and PC as Terminal
2. 8086 Assembly Language Programming according to theory course Microprocessor-Using the following:
PC Assembler using TASM or MASM, TD or SYMDEB or CVD (Code View debugger)

Graded Problems are to be used according to the syllabus of MICROPROCESSORS-I

Lab: 3 periods/week

SessionalMarks:50

Univ.Exam: 3 hours. Univ. Exam marks: 50

C++

- 1.Program that implements stack operations using classesand objects.
- 2.Program performing complex number additionusing friend functions.
- 3.Program for complex number addition using operator overloading.
- 4.Program to performstring operationsby overloading operators.
- 5.Program on hierarchical inheritance showingpublic,private and protected inheritances.
- 6.Program for computation of students result using hybrid inheritance.
- 7.Program implementing bubble-sort using templates.
- 8.Program on virtual functions.
- 9.Program for handling PushonFull andPoponEmpty Exceptions for a Stack.
- 10.Program for copying one file to another file using streams.
- 11.Program for writing and reading a class object to a file.

JAVA

- 1.Program on packages.
2. Write a program to copycontents of a file into another file usingFile streams.
- 3.Program on hierarchical inheritance.
- 4.Program for handling ArrayIndexoutofBoundsException and Divide-by-zero Exception.
- 5.Program for customexception creation.
- 6.Program on multi-threading showing how CPUtime is shared among all the threads.
- 7.Program for Producer-Consumer problem using threads.
8. Program for BannerApplet.
9. Program for implementing a Calculator.
10. Program for implementing mouse events, (drawing lines, curves using mouse etc.)
- 11.Program on JDBC connectivity where database isOracle.
12. Program to send messages across two machines using simple sockets.

CSE2.2.9

Human Values & Professional Ethics

Credits:2

Instruction: 2Periods

SessionalMarks:100

Pass. Mark: 40

UNIT-I: Ethical Theories

- Basic Moral Theories:
 - i) Beneficence: doing good to others
 - ii) Non-violence or peace
 - iii) Justice

UNIT-II

- Classification of Ethical Theories:
 - i) Consequentialism–Mill’s utilitarianism-greatest happiness to greatest number of people.
 - ii) Deontology-Kantianism-Actions must satisfy the categorical imperative.
 - iii) Virtue theory-Aristotelianism virtue is a mean between two extremes of action or passion.

UNIT-III

- Rights & Responsibilities of a citizen:
 - i) Fundamental duties as stipulated in the constitution of India.
 - ii) The rights to individuals guaranteed by Indian constitution.
 - iii) (a) Rights of a professional
 - (b) Professional responsibilities.

UNIT-IV

- Human Values & Attitudes:
 - i) Classification of Values
 - ii) Analysis of desirable values
 - iii) The importance of attitudes in personal & Professional lives.

UNIT-V

- Ethical Living:
 - i) Maslow’s theory of Hierarchy of needs.
 - ii) Clayton Alderfer’s ERG (Existence, Relatedness and Growth) theory.
 - iii) Concept of harmony in life.

Reference Book: Subramanian R. 2013, Professional Ethics, New Delhi: Oxford

III/IV B.TECH(CSE) I - SEMESTER

B.TECH. (CSE) 3rd YEAR I-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH

Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessional	Total	
CSE 3.1.1	MICROPROCESSOR-II	3	1	--	70	30	100	4
CSE 3.1.2	SYSTEM PROGRAMMING	3	1	--	70	30	100	4
CSE 3.1.3	ELECTIVE – I	3	1	--	70	30	100	4
CSE 3.1.4	FORMAL LANGUAGES & AUTOMATA THEORY	3	1	--	70	30	100	4
CSE 3.1.5	FILE STRUCTURES	3	1	--	70	30	100	4
CSE 3.1.6	OPERATING SYSTEMS	3	1	--	70	30	100	4
FE01	FREE ELECTIVE-I	3	1	--	70	30	100	4
CSE 3.1.7	OPERATING SYSTEMS LAB.	--	--	3	50	50	100	2
CSE 3.1.8	MICROPROCESSOR-II LAB	--	--	3	50	50	100	2
CSE 3.1.9	SOFT SKILLS LAB.	--	--	3		100	100	1
TOTAL CREDITS								33

ELECTIVE-I

- | | |
|-------------------------------|------------------------------------|
| [1]. COMPUTER GRAPHICS | [2]. DIGITAL SIGNAL PROCESSING |
| [3]. FAULT TOLERANT COMPUTING | [4]. COMBINATORICS & GRAPH THEORY. |

CSE 3.1.1**MICROPROCESSORS - II****Credits:4**

Instruction:3Periods&1Tut/Week
Univ.Exam:3Hours

SessionalMarks:30
Univ.ExamMarks:70

Interfacing Semiconductor Memories:

Semiconductor Memories: Classification, Internal Organisation & Functional Description. Interfacing SRAMs, and EPROMs to 8085/8086

Interfacing I/O Devices:

Interfacing Characteristics of I/O Devices, I/O Device addressing methods, I/O Device Programming Methods.

Interfacing Peripheral ICs to Intel 8085/8086:

Parallel I/O Interface - 8255, Serial I/O Interface - 8251, Timer Interface - 8253, Keyboard/Display Interface - 8279, Interrupt Controller Interface - 8259

Interfacing Data Converters to 8085/8086:

D/A Conversion Methods, A/D Conversion methods, Interfacing DAC, Interfacing ADC.

Introduction to Micro controllers:

Intel 8051 Architecture and Programming

Introduction to Hardware and Software of PCs:

Hardware Organization, DOS Internals, ROM BIOS and BIOS Function Calls, DOS Function Calls, Introduction to Pentium Processors

TEXT BOOKS:

1. Microprocessor Architecture, Programming, and Applications with the 8085 Ramesh S. Gaonkar, 4th Edition, Penram International, 1999.
2. The 80x86 Family, Design, Programming and Interfacing, John E. Uffenbeck, 3rd Edition, Pearson Education Inc., 2002
3. Kenneth J. Ayala, 8051 Microcontroller architecture, programming and applications, 2nd Edition, Penram International Publications, 1999

REFERENCE BOOKS:

1. BARRY B. BREY, The Intel Microprocessors 8086/8088, 80186/80188, 80286, 80386 and 80486, Pentium, Pentium Pro Processor, Pentium II, Pentium III, Pentium 4, Architecture, Programming and Interfacing, 6th Edition, Pearson Education Inc., 2003
2. Walter A. Tribel and Avtar Singh, The 8088 and 8086 Microprocessors, Programming, interfacing, Software, Hardware, and Applications, 4th Edition, Pearson Education Inc., 2003
3. Microprocessors and Interfacing, Programming and Hardware, 2nd Edition, Douglass V. Hall, TMH Edition, 1999
4. Sanjay K Bose, Hardware and Software of Personal Computers, New Age International (P) Ltd., 1991
5. Myke Predko, Programming and Customizing the 8051 Microcontroller, TMH, 1999

CSE3.1.2

SYSTEMS PROGRAMMING

Credits:4

Instruction:3Periods&1Tut/Week
Univ.Exam:3Hours

SessionalMarks:30
Univ.ExamMarks:70

Introduction to Systems Programming, Introduction to Assembly Language Programming-
Introduction to Instruction Formats, Data formats – Role of Base Register, Index Register.

Introduction to Assembler, databases used in assembler design, Design of Assembler-Single Pass & Double Pass.

Introduction to Macros, various types of Macros, Design of Macro Processor – Single Pass & Double Pass. Introduction
to Loaders, functions of a loader, types of Loaders, databases used in Loaders, Design of Loaders - Absolute & DLL.

Introduction to Software Tools, Text editors, Interpreters, Program Generators, Debug Monitors.

Text Book: Systems Programming by Donovan Tata McGraw Hill

Reference: System Programming by Dhamdhere Tata McGraw Hill, IInd Revised Edition

Instruction:3Periods&1Tut/Week
Univ.Exam:3Hours

SessionalMarks:30
Univ.ExamMarks:70

Introduction: Usage of Graphics and their applications, PresentationGraphics- Computer Aided Design- Computer Art- Entertainment- Education and Training – Visualization- Image Processing- GraphicalUserInterfaces

OverviewofGraphicssystem: VideoDisplayDevices – RasterScansystems-random scan systems – Graphicsmonitors and workstations-Input devices-hard copy devices- Graphics software.

Outputprimitives:PointsandLines – LineDrawingAlgorithms– LoadingtheFrame buffer – Linefunction-Circle-GeneratingAlgorithms – EllipseGeneratingAlgorithms – OtherCurves – ParallelCurveAlgorithms – CurveFunctions – PixelAddressing – FilledArea Primitives-Filled Area Functions- Cell Array- Character Generation

Attributes of Output Primitives: Line and Curve Attributes-Color and Gray scale levels – AreaFillAttributes– CharacterAttributes – BundledAttributes – InquiryFunctions – Antialiasing.

Two Dimensional Geometric Transformations: Basic Transformations- Matrix Representations- Homogeneous Coordinates – CompositeTransformations-Other Transformations – TransformationsbetweenCoordinateSystems – AffineTransformations- Transformation Functions- Raster methods for Transformations

Two Dimensional Viewing: The viewingPipeline-Viewing Coordinate Reference Frame – Window – to – Viewport Coordinate Transformation-Two Dimensional Viewing Functions-Clipping Operations-Point Clipping-Line Clipping-Polygon Clipping-Curve Clipping- Text and Exterior Clipping

Structure And Hierarchical Modeling: Concepts of Structures and Basicmodels- Editing- HierarchicalModelingwithStructures – GUIandInteractiveInputMethods- Windows and Icons- Virtual RealityEnvironments

ThreeDimensionalConceptsandObjectrepresentations:3Ddisplaymethods-3D Graphics-Polygon Surfaces- Curved Lines and Surfaces- Quadratic Surfaces – Super Quadrics – BlobbyObjects-SplineRepresentations – CubicSplinemethods – BézierCurves andSurfaces – BsplineCurvesandSurfaces

Three Dimensional Geometric and Modeling Transformations: Translation – Rotation-scaling- OtherTransformations – CompositeTransformations-3DTransformation Functions – ModelingandCoordinate Transformations.

Three Dimensional Viewing: Viewing Pipeline- Viewing Coordinates – Projections – View Volumes- General ProjectionTransformations – Clipping-Hardware Implementations – ThreeDimensionalViewing

Chapters 1 to 12 except 10-9 to 10-22 of the Text book

TextBook: Computer GraphicsC Version by Donald Hearn& M.Pauline BakerPearsonEducation,NewDelhi,2004

ReferenceBooks:

- 1) ProceduralElementsforComputerGraphicsbyDavidF.Rogers,TataMcGrawHillBook Company, New Delhi, 2003.
- 2) ComputerGraphics:Principles&Practice inCbyJ.D.Foley,S.KFeiner,AVanDamF.HJohn,PearsonEducation,2004
- 3) Computer Graphics using Open GL by FranciscSHillJrPearsonEducation,2004.

Instruction:3Periods&1Tut/Week
Univ.Exam:3Hours

SessionalMarks:30
Univ.ExamMarks:70

AnOverviewofDigitalSignalProcessing anditsApplications

Introduction to Programmable DSPs

ArchitectureofTMS320C3X

Addressing Modes and AssemblylanguageInstructionsof ‘C3X

ApplicationPrograms in C3X

AnOverview of TMS320C54X

TMS320C54X Assemblylanguage Instructions

ApplicationProgramsin C54X FPGA–based

DSP SystemDesign

Text Book:

Digital SignalProcessors,Architecture,Programming andApplications,B. Venkataramani,M. Bhaskar, TMH, 2002

Reference Books:

1. DigitalSignalProcessing, A PracticalApproach, EmmanuelC. Ifeakor, Barrie W. Jervis, 2nd Edition, PearsonEducation, Inc., 2002
2. DigitalSignalProcessing, SteveWhite, Thomson DelmarPublications, 2000
3. DigitalSignalProcessing, Acomputer Based Approach, SnajitK. Mitra, 2nd Edition, TMH, 2001

Instruction:3Periods&1Tut/week
Univ.Exam:3Hours

SessionalMarks:30
Univ.ExamMarks:70

Basic Concepts of Reliability
Faults in Digital Circuits
Test Generation

Introduction toFaultTolerantDesignofDigitalSystems: Fault Tolerance, Static redundancy, Dynamic redundancy,Faulttolerant designof Memory systems, Practical FaultTolerant Systems: FTMP, ESS, COMTRAC

Introduction toSelf-CheckingLogic:Thetwo railChecker,Design forTestability:Testability,Controllabilityand Observability,DesignoftestableCombinational LogicCircuits,Testabledesign ofSequentialCircuits,Thescan path technique, Designingtestabilityinto logicboards

TextBooks:

FaultTolerantandFaultTestableHardware Design, ParagK.Lala, PHI, 1985

Reference:

1. FaultTolerantComputing Theoryand Techniques-Volume I, D.K. Pradhan,PHI,1986
2. Testing ofDigital Systems, Nirajjha and SandeepGupta,CambridgeUniversityPress,2003

Instruction: 3 Periods & 1 Tut/week
 Univ. Exam: 3 Hours

Sessional Marks: 30
 Univ. Exam Marks: 70

PART I: COMBINATORICS

1. **FOUNDATION:** Basics – Sets – Relations – Proof. Methods – Problem-solving strategies – Mathematical Induction.
2. **COMBINATORICS:** Basics of counting – Combinations and Permutations – Enumeration of Combinations & Permutations without repetitions and without repetitions – with constrained repetitions – Binomial Coefficients – Binomial and Multinomial theorems – Principle of Inclusion-Exclusion
3. **RECURRENCE RELATIONS:** Generating Functions of Sequences – Calculating Coefficients of Generating Functions – Recurrence Relations – Solving Recurrence Relations using Substitution and Generating Functions – Method of Characteristic Roots – Solutions of homogeneous and inhomogeneous recurrence relations.

PART II: GRAPH THEORY

4. **FUNDAMENTAL CONCEPTS:** What is a Graph – Paths – Cycles – Trails – Vertex Degrees and Counting – Directed Graphs – Trees and Distance – Spanning Trees – Enumeration – Optimization and Trees.
5. **MATCHINGS AND CONNECTIVITY:** Matching's and Covers – Algorithms and applications of matching – Matchings in General graphs – Cuts and Connectivity – k – connected graphs – Network flow problems.
6. **COLORING AND PLANAR GRAPHS:** Vertex coloring and upper bounds – Structure of k -chromatic Graphs – Enumerative Aspects – Embeddings and Euler's formula – Characterization of Planar graphs – Parameters of Planarity – Edges and Cycles – Line Graphs and edge-coloring – Hamiltonian Cycles – Planarity-coloring and cycles.

TEXTBOOKS:

1. J.L. Mott, Abraham Kandel & Theodore P. Baker, "Discrete mathematics for Computer Scientists & Mathematics", Prentice – Hall of India Ltd. New Delhi. (Chapters 1, 2, 3)
2. Douglas B. West, "Introduction to Graph Theory", Pearson Education Asia, New Delhi (Chapters 1, 2, 3, 4, 5, 6, 7)

REFERENCE BOOKS:

1. Michel Townsend "Discrete Mathematics: Applied Combinatorics and graph theory", Benjamin/Cummings Publishing Company, California.
2. Kenneth H. Rosen. "Discrete Mathematics and Its Applications", Tata McGraw Hill Publishing Company, New Delhi.
3. Robin J. Wilson, "Introduction to Graph Theory" Pearson Education Asia, New Delhi.

Instruction: 3 Periods & 1 Tut/Week
Univ. Exam: 3 Hours

Sessional Marks: 30
Univ. Exam Marks: 70

1. Finite Automata and Regular Expressions:

Basic Concepts of Finite State Systems, Deterministic and Non-Deterministic Finite Automata, Finite Automata with ϵ -moves, Regular Expressions, Minimization of Finite Automata, Mealy and Moore Machines, Two-Way Finite Automata.

2. Regular sets & Regular Grammars:

Basic Definitions of Formal Languages and Grammars, Regular Sets and Regular Grammars, Closure Properties of Regular Sets, Pumping Lemma for Regular Sets, Decision Algorithm for Regular Sets, Myhill – Nerode Theorem, Minimization of Finite Automata.

3. Context Free Grammars and Languages:

Context Free Grammars and Languages, Derivation Trees, Simplification of Context Free Grammars, Normal Forms, Pumping Lemma for CFL, closure properties of CFL's, Decision Algorithm for CFL.

4. Push down Automata and Deterministic CFL:

Informal Description, Definitions, Push-Down Automata and Context free Languages, Parsing and Push-Down Automata.

5. Universal Turing Machines and Undecidability:

Design and Techniques for Construction of Turing Machines, Undecidability of PCP. Chomsky Hierarchy, Regular Grammars, Unrestricted Grammars, Context Sensitive languages, Relationship between classes of languages.

TEXTBOOKS:

Introduction to Automata Theory, Languages & Computation by J.E. Hopcraft & Jeffery D. Ullman – Narosa Publishing Company.

REFERENCE BOOKS:

Theory of Computer Science by Mishra & Chandra Sekharan, PHI.

An Introduction to Formal Languages and Automata, 3e By Peter Linz – Narosa Publishing House.

Instruction:3Periods&1Tut/Week
Univ.Exam:3Hours

SessionalMarks:30
Univ.ExamMarks:70

File Processing Operations

Physical and logical files, opening, reading & writing and closing files in C, seeking and special characters in files, physical devices and logical files, file – related header files in C

Secondary Storage

Disks – organization, tracks, sectors, blocks, capacity, non – data overhead, cost of a disk access, Magnetic Tape – types, performance, organization estimation of tape length and data transmission times, disk vs tape, CD-ROM – CD-ROM as a file structure, physical organization, strengths and weakness of cd-roms, storage hierarchy

Byte Journey and buffer Management

File manager, I/O buffer, I/O processing, buffer strategies and bottlenecks

File Structure Concepts

A stream file, field structures, reading a stream of fields, record structures and that uses a length indicator, Mixing numbers and characters – use of a hex dump, reading the variable length records from the files

Managing records in C files

Retrieving records by keys, sequential search, direct access, choosing a record structure and record length, header records, file access and file organization

Organizing files for performance

Data compression, reclaiming space – record deletion and storage compaction, deleting fixed-length records for reclaiming space dynamically, deleting variable-length records, space fragmentation, replacement strategies.

Indexing

Index, A simple index with an entry sequenced file, basic operations on an indexed, entry sequenced file, indexes that are too large to hold in memory, indexing to provide access by multiple keys, retrieval using a combination of secondary keys, improving the secondary index structure – inverted lists

Indexed sequential file access and prefix B⁺Trees

Indexed sequential access, maintaining a sequence set, adding a simple index to the sequence set, the tree, simple prefix B content of the index: separators instead of keys, the simple prefix B tree maintenance, index set block size, internal set block size, and internal structure of index set blocks: a variable B⁺ tree order B-tree, loading a simple prefix

Special Note: Implementation in C only

Hashing

Collisions in hashing, a simple hashing algorithms, hashing functions and record distributions, memory requirements, collision resolution by progressive overflow, buckets, deletions

Extendable hashing

Working of extendable hashing, implementation, deletion, extendable hashing performance

Designing file structure for CD-ROM

Tree structure on CD-ROM, hashing files on CD-ROM, CD-ROM file structure

TextBook: File Structures – An Object Oriented Approach with C⁺⁺ by Michael J. Folk, Bill Zoellick and Greg Riccardi, Pearson

Instruction:3Periods& 1Week/Week
Univ. Exam: 3Hours

SessionalMarks:30
Univ. ExamMarks:70

Introduction:What ISOS; Historyof Operating Systems, Operating System Concepts, OperatingSystems Structure

Processes: Introductionto Processes, InterProcessorCommunication,Classical IPCProblems, ProcessScheduling

MemoryManagement:MemoryManagementwithoutSwappingorPaging,Swapping, VirtualMemory,PageReplacementAlgorithms,Modelingpagingalgorithms,Design issues for paging systems, Segmentation

FileSystemsAndInput/Output: Files, Directories, File system implementation, Security, Protection mechanism, PrinciplesofI/OSoftware,DiskManagement

Deadlocks:Resources,Deadlocks,The OptimalAlgorithm,DeadlockDetectionandRecovery,DeadlockAvoidance,DeadlockPrevention,OtherIssues

CaseStudy:Unix:FundamentalConceptsinUnix,MS–DOS:FundamentalConceptsinMS-DOS

Text Book:Modern Operating Systems byAndrew S. Tanenbaum

Reference: Applied Operating SystemsConceptsbyAviSilberschatz,PeterGalvin,GreyGagne

FE01

(FREE ELECTIVE) DATASTRUCTURES

CREDITS: 4

Instruction:3Periods&1Tut/week
Univ.Exam:3Hours

SessionalMarks:30
Univ. Exam. Marks:70

IntroductiontoDataStructures: Introduction, Data Information, Overview of Data Structures, Types of Data Structures, Primitive and Non-primitive Data Structures and operations, Binary and Decimal Integers, Logical Information, Storage Information, Hardware and Software, Concepts of Data Types, Data Types in c, Abstract Data Types, Pointers, Structures in C, Unions, Algorithms.

Recursion:Introduction to function, Types of Recursion, Rules for Recursive Function, Direct Recursion, Indirect Recursion, Recursion vs. Iterations, The Towers of Hanoi, Advantages and Disadvantages of Recursion, Tail Recursion, Recursion Efficiency .

Stack and Queues:Introduction, Stack-related terms, Stack Implementation, Operation on stacks, Pointers and stack, Introduction to Queues, various positions of Queues, Queue Implementation, Operation on Queues, Disadvantages of Simple Queues, Dynamic implementation (Pointers), Insertion and Deletion of Queues, Application of Queues.

Linked Lists:Introduction, Implementation of List, Traversal of List, Searching and Retrieving an Element, Predecessor and Successor, Insertion, Deletion. Sorting, Merging List, Linked List, Memory Allocation and De-allocation, Operations on Linked Lists, Single Linked List, Linked List with Header, Linked List without Header, Insertion in the Linked List, Insertion of Node at Start, Insertion of Node at End, Insertion of Node at Given Position, Reversing the Single Linked List, Concatenation of Two Lists, Splitting of Linked List, Circular Linked List, Method for Detecting and Double Linked List, Circular Double Linked List, Application of Linked List.

Trees:Introduction, Basic terms, Binary trees, Extended Binary tree, Binary trees Representation, Operation on Binary Tree, Traversal of Binary Tree, Binary Search tree.

Sorting:Introduction, Sorting and Insertion sort, Selection Sort, Bubble Sort, Quick Sort, Tree Sort, Merging List, Heap Sort, Radix Sort and Partition Exchange Sort.

Searching: Introduction, Searching, Linear (Sequential) Search, Binary Search, Hashing Method, Hashing Function, Division Method, Mid-Square Method, Folding Method, Length -Dependent Method, Multiplicative Hashing Function, Digit Analysis Method.

Graph:Introduction, Terminology, Graph Representation, Traversal in Graph (Breadth first and Depth searches), Spanning Trees, Prim' algorithm.

Textbooks:

Introduction to Data Structures in C by Ashok N. Kamthane, Pearson Education.

Reference Books:

1. Data Structures using C by Amiya Kumar Rath and Ashok Kumar Jagdev, SciTech Publications.
2. DataStructures UsingCand C++YiddishLangsam, MosheJ.AugensteinandAaronM. Tanenbaum, Prentice HallOf India (2nd Edition).

Note:All Implementation are Using C Language only.

Lab: 3 periods/week
Univ. Exam: 3 hours.

SessionalMarks:50
Univ. Exam marks: 50

1. Study of laboratory environment:
Hardware specifications, software specifications
2. Simple Unix-C programs:
Programs using system calls, library function calls to display and write strings on standard output device and files.
3. Programs using fork system calls.
2. Programs for error reporting using `errno`, `perror()` function.
3. Programs using pipes.
4. Shell programming.
5. Programs to simulate process scheduling like FCFS, Shortest Job First and Round Robin.
6. Programs to simulate page replacement algorithms like FIFO, Optimal and LRU.
7. Programs to simulate free space management.
8. Programs to simulate virtual memory.
10. Programs to simulate deadlock detection.

References:

Unix concepts and applications by Sumitabha Das, TMH Publications. Unix programming by Stevens, Pearson Education.

Shell programming by Yashwanth Kanetkar.

Operating System Concepts by Silberschatz, and Peter Galvin.

Lab: 3 Periods/week
Univ. Exam: 3 Hours

SessionalMarks:50
Univ. ExamMarks:50

INTERFACINGWITH8085TRAINER

- 1.1 MemoryInterface (Interfacing SRAMandEPROM)
- 1.2 Toggle SwitchKeyboard AndLeddisPlay Interface
- 1.3 HexKeyboard AndDotMatrix Hex LEDDisplay Interface
- 1.4 ASCIIKeyboardInterface
- 1.5 Push Button Keyboard Matrix (8x3) Interfacewith8085 Ice
- 1.6 8279-Programmable Keyboard/Display Interface
- 1.7 CRTTerminalInterface

INTERFACINGWITHPC

- 2.1 SteeperMotorController
- 2.2 DAC/ADC Interface
- 2.3 8253 TimerInterface
- 2.4 Multiplexed Dot Matrix Hex LEDs Interface
- 2.5 40-COL./80COL.D.M. Printer Interface
- 2.6 8051 ProgrammingExercises
- 2.7 TrafficLightControllerInterface

Lab: 3 Periods/week
Univ. Exam:3Hours

SessionalMarks:50
Univ. Exam. Marks:50

Communication:

Importance of communication
Non verbal communication
Personal appearance
Posture
Gestures
Facial expressions
Eye contact
Space distancing

Goal setting:

Immediate, short term, long term,
Smart goals, strategies to achieve goals

Time management:

Types of time
Identifying time wasters
Time management skills

Leadership and team management:

Qualities of a good leader
Leadership styles
Decision making
Problem solving
Negotiation skills

Group discussions:

Purpose (Intellectual ability, creativity, approach to a problem, solving, tolerance, qualities of a leader)
Group behaviour, Analysing performance

Job interviews:

Identifying job openings
Preparing resumes & CV
Covering letter
Interview (Opening, body-answer Q, close-ask Q),
Types of questions

Reference books:

1. 'Effective Technical Communications' by Rizvi M. Ashraf, McGraw–Hill Publication
2. 'Developing Communication Skills' by Mohan Krishna &MeeraBanerji, Macmillan
3. 'Creative English for Communication' by N.Krishnaswami&T.Sriraman, Macmillan
4. 'Professional Communication Skills' by Jain Alok, Pravin S.R. Bhatia & A.M. Sheikh,S.Chand& Co.

III/IV B.TECH (CSE) II - SEMESTER

B.TECH. (CSE) 3rd YEAR II-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH

Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessionals	Total	
CSE 3.2.1	COMPILER DESIGN	3	1	--	70	30	100	4
CSE 3.2.2	DESIGN & ANALYSIS OF ALGORITHMS	3	1	--	70	30	100	4
CSE 3.2.3	DATA BASE MANAGEMENT SYSTEMS	3	1	--	70	30	100	4
CSE 3.2.4	DATA COMMUNICATIONS	3	1	--	70	30	100	4
CSE 3.2.5	ELECTIVE – II	3	1	--	70	30	100	4
CSE 3.2.6	COMPUTER ARCHITECTURE	3	1	--	70	30	100	4
CSE 3.2.7	FILE STRUCTURES LAB.	--	--	3	50	50	100	2
CSE 3.2.8	DBMS LAB.	--	--	3	50	50	100	2
TOTAL CREDITS								28

ELECTIVE - II

[1] PRINCIPLES OF PROGRAMMING LANGUAGE

[2] BIO-INFORMATICS

[3] IMAGE PROCESSING

[4] VHDL

* The industrial training will be for three weeks during the summer after third year second semester.

Instruction:3Periods&1Week./Week
Univ. Exam: 3Hours

SessionalMarks:30
Univ. ExamMarks:70

The Theory of Automata: Definition and description, Transitions systems, properties, Acceptability of string, N DFA, Equivalence in between DFA & N DFA. Grammars, Types of Grammars, Grammars and Automata, Regular expressions, Finite Automata and Regular expressions, Regular sets and Regular Grammars.

Overall view of Compilers: Brief discussion on various phases of Compilers.

Design of lexical analyzer.

Design of Parsers: Shift Reduce parser, Operator Precedence Parser, Predictive Parser, LR parser, SLR Parser, LALR parser

Syntax Directed Translation: Syntax directed translation and implementation, Intermediate code, Postfix notation, parsing tree, three address Code, Quadruples, Triples.

Intermediate Code Optimization: The principle sources of optimization, Loop Optimization, DAG, Global data flow analysis.

Code Generation: Problems, Machine model, A simple code generator, Register allocation and assignment, Code generation from DAG, Peep hole optimization.

Brief discussion on symbol tables, Run-time storage administration.

Chapters: 1,2,3,4,5,6,7,9,10,11,12,15 of the textbook.

Text Book

Principles of Compiler Design by Aho, D. Ullman

Reference Books:

Compiler Construction by Kenneth. C. Loudon, Vikas Pub. House

Instruction:3Periods&1Tut/week
Univ.Exam:3Hours

SessionalMarks:30
UnivExamMarks:70

Introduction–Fundamentalsofalgorithmicproblemsolving–importantproblemtypes–fundamentaldatastructures.

Fundamentals of analysis of algorithms and efficiency– Analysis framework –Asymptotic NotationsandBasicEfficiencyclasses–MathematicalAnalysisofNon – recursiveAlgorithms– MathematicalAnalysisofrecursiveAlgorithms–EmpiricalAnalysisofAlgorithms–Algorithm Visualization BruteForce–SelectionSortandBubblesort–SequentialSearchandBrute–ForceStringMatching –Closest Pairand Convex – HullProblems by Brute Force – Exhaustive Search

Divide – and – Conquer–Mergesort–Quicksort–BinarySearch–BinaryTreeTraversalsand Related Properties – Multiplication of large integers and Strassen’sMatrixMultiplication – Closest- PairConvex – HullProblems byDivide- and – Conquer

Decrease–and–Conquer–InsertionSort–Depth – FirstSearchandBreadth – FirstSearch – TopologicalSorting– AlgorithmsforGeneratingCombinatorialObjects–Decrease – by – a – Constant – Factor Algorithms – Variable – Size- Decrease Algorithms

Transform – and – Conquer–Presorting–GaussianElimination–BalancedSearchTrees–Heaps and Heap sort – Horner’s Rule and Binary Exponentiation – ProblemReduction

SpaceandTimeTradeoffs–SortingbyCounting–InputEnhancementinstringMatching– Hashing–B-Trees

DynamicProgramming–ComputingaBinomialCoefficient–Warshall’sandFloyd’sAlgorithm– Optimal Binary SearchTrees - The Knapsack Problem and Memory Functions.

Greedy Technique–Prim’s Algorithm – Kruskal’s Algorithm – Dijkstra’sAlgorithm – Huffman Trees LimitationsofAlgorithmPower–Lower – BoundArguments–DecisionTrees–P,NPandNP–complete problems – Challenges of Numerical Algorithms

CopingwiththeLimitationsofAlgorithmsPower–Backtracking–Branch – and – Bound– Approximation Algorithms for NP- hard Problems –Algorithms for solving Non-linear Equations.

TextBook:

IntroductiontoDesign&AnalysisofAlgorithmsbyAnanyLevitin,PearsonEducation,NewDelhi, 2003

ReferenceBooks:

1. IntroductiontoAlgorithmsby ThomasH.Corman,CharlesE.Leiserson,RonaldR.Rivest& Clifford Stein, PrenticeHallofIndia,NewDelhi
2. The Design and Analysis of computer Algorithms,Aho,Hopcroft&Ullman, Pearson Education,NewDelhi, 2003
3. Fundamentalsofalgorithmics,GillesBrassard&PaulBratley,PrenticeHallofIndia,New Delhi

Instruction:3Periods&1Tut/week
Univ. Exam: 3 Hours

SessionalMarks:30
Univ Exam Marks:70

IntroductiontoDBMS:Overview,FilesystemvsDBMS,AdvantagesofDBMS,Storedata,queries, TransactionManagement, DBMS structure

E-Rmodel:Entities,AttributesandEntitysets,RelationshipandRelationshipsets,FeaturesofERmodel, Conceptual database design with ERmodel

Relationalmodel:Integrity constraintsoverrelationsandenforcement,Queryingrelationdata,Logical database design,views,destroying/altering tables and views

RelationalLanguages: Algebraand calculus

SQL:Basic SQL,Query,union,interest,except,NestedQueries,AggregatedOperation,Nullvalues, EmbeddedSQL, cursors,ODBC andJDBC, Triggers andActive database, designing active databases

Schema refinement andnormalforms:Schemarefinement,fdcs,reasoning normalforms,normalization up to3 &BCnormal forms, lossless join & dependencypreserving decomposition

Transactionmanagement: Transaction concept,transactions andschedules,concurrent executionof transactions,lock – based concurrencycontrol, crashrecovery

Concurrencycontrol:Lockmanagement,specializedlockingtechniques,concurrencycontrolwithout locking

CrashRecovery:Aries,recoveringfrom a system crash, media recovery

Text Book:

DatabaseManagementSystems byRaghuRamakrishnan and Johannes Gehrke, McGraw-Hill

Instruction:3Periods&1Tut/week
Univ.Exam:3 Hours

SessionalMarks:30
Univ. Exam Marks:70

1. An Introduction to Data Communications:

A Communications Model, Data Communications and Data Communications Networking, Protocols and Protocol Architecture, Characteristics of Data Transmission: Concepts and Terminology, Analog and Digital Data Transmission, Transmission Impairments

2. Transmission Media:

Guided Transmission Media, Wireless Transmission Data Encoding, Digital Data, Digital Signals, Digital Data, Analog Signals, Analog Data, Digital Signals, Analog Data, Analog Signals

3. The Data Communication Interface:

Asynchronous

and Synchronous Transmission, Line Configurations, Interfacing, Data Link Control Flow Control, Error Detection, Error Control, High-Level Data Link Control (HDLC), Other Data Link Control Protocols.

4. Data Communications Hardware: Terminals

Introduction, Basic Terminal Components, Enhanced Terminal Components, General – Purpose Terminals, Remote Job Entry Terminals, Transaction Terminals, Clustering of Terminal Devices. Communications Processing Hardware Introduction, Switching Processors, Multidrop Lines, Multiplexers, Concentrators, Front-End Processors.

5. Modems:

Network Attachment and Regulations, Line Conditioning and Leased Lines, Modems and Modem Circuits. Multiplexing: Frequency-Division Multiplexing, Synchronous Time – Division Multiplexing: Characteristics, TDM Link Control, Digital Carrier Systems Statistical Time-Division Multiplexing: Characteristics.

TEXTBOOKS:

1. William Stallings, Data and Computer Communications, 7th Edition, Pearson Education Inc., 2004
2. Mary E.S. Loomis, Data Communications, PHI-N.J. 1983 (Chapter 3, Chapter 5)
3. Paul Bates, Practical Digital and Data Communications, PHI-N.J. 1987 (Chapter 5)

REFERENCEBOOKS:

1. Behrouz A. Forouzan, Data Communications and Networking, 3rd Edition TMH, 2004
2. William A. Shay, Understanding Data Communications & Networks, 2nd Edition Thomson-Brooks/Cole – Vikas Publishing House, 1999
3. Michale A. Miller, Data & Network Communications, Thomson/Delmar – Vikas Publishing House, 2000

Instruction:3Periods&1Tut/week
Univ. Exam:3Hours

SessionalMarks:30
Univ. ExamMarks:70

Language Design Issues: Why Study Programming Languages, A Short History of Programming Languages, Role of Programming Languages, Programming Environments

Impact of Machine Architectures: The Operation of a Computer, Virtual Computers and Binding Times

Language Translation Issues: Programming Language Syntax, Stages in Translation, Formal Translation Models, Recursive Descent Parsing.

Modeling Language Properties: Formal Properties of Languages, Language Semantics.

Elementary Data Types: Properties of Types and Objects, Scalar Data Types, Composite Data Types
Encapsulation: Structured Data Types, Abstract Data Types, Encapsulation by Subprograms, Type Definitions.

Inheritance: Abstract Data Types Revisited, Inheritance, Polymorphism

Sequence Control: Implement and Explicit Sequence Control, Sequence with Arithmetic Expressions, Sequence Control Between Statements, Sequencing with Non-arithmetic Expressions.

Subprogram Control: Subprogram Sequence Control Attributes of Data Control, Parameter Transmission, Explicit Common Environment.

Storage Management: Elements Requiring Storage, Programmer – and System– Controlled Storage, Static Storage Management, Heap Storage Management

Distributed Processing: Variations on Subprogram Control, Parallel Programming, Hardware Developments, Software Architecture

Network Programming: Desktop Publishing, The World Wide Web

Text Book:

Programming languages–Design and Implementation by Terrence W. Pratt Marvin V. Zelkowitz. 3rd Edition, Prentice Hall of India.

References:

1. Concepts of Programming Languages by Robert L. Sebesta, 4th Edition Pearson Education.
2. Fundamentals of Programming Languages, Design & Implementation by Seyed H. Roosta. Vikas publications.
3. Programming Languages by Paradigm and Practice – Doris Appleby Julius J. Vendekopple Tata McGraw Hill Edition.

Instruction:3Periods&1Tut/week
Univ.Exam:3Hours

SessionalMarks:30
Univ. ExamMarks:70

1. Introduction:

Definitions, Sequencing, Biological sequence/structure, Genome Projects, Pattern recognition and prediction, Folding problem, Sequence Analysis, Homology and Analogy.

2. Protein Information Resources

Biological databases, Primary sequence databases, Protein Sequence databases, Secondary databases, Protein pattern databases, and Structure classification databases.

3. Genome Information Resources

DNA sequence databases, specialized genomic resources

4. DNA Sequence analysis

Importance of DNA analysis, Gene structure and DNA sequences, Features of DNA sequence analysis, EST (Expressed Sequence Tag) searches, Gene hunting, Profile of a cell, EST analysis, Effect of EST data on DNA databases.

5. Pair wise alignment techniques

Database searching, Alphabets and complexity, Algorithm and programs, Comparing two sequences, sub-sequences, Identity and similarity, The Dotplot, Local and global similarity, differential alignment techniques, Dynamic Programming, Pair wise database searching.

6. Multiple sequence alignment

Definition and Goal, The consensus, computational complexity, Manual methods, Simultaneous methods, Progressive methods, Databases of Multiple alignments and searching

7. Secondary database searching

Importance and need of secondary database searches, secondary database structure and building a sequence search protocol

8. Analysis packages

Analysis package structure, commercial databases, commercial software, comprehensive packages, packages specializing in DNA analysis, Intranet Packages, Internet Packages.

Text Books:

1. Introduction to Bioinformatics, T K Attwood & D J Parry-Smith
Addison Wesley Longman
2. Bioinformatics- A Beginner's Guide, Jean-Michel Claverie, Cedric Notredame WILEY dreamlech India Pvt. Ltd

Reference Books:

1. Introduction to Bioinformatics, Arthur M. Lesk, OXFORD publishers (Indian Edition)

Instruction:3Periods&1Tut/Week
Univ. Exam:3Hours

SessionalMarks:30
Univ. ExamMarks:70

1. Fundamentals of Image Processing

ImageAcquisition,ImageModel,Sampling,Quantization,Relationship between pixels, distance measures,connectivity,ImageGeometry,Photographic film.Histogram:Definition,decision of contrast basing onhistogram, operations basingon histograms likeimage stretching,imagesliding, Image classification. DefinitionandAlgorithm of Histogramequalization.

2. Image Transforms:-

A detail discussion on Fourier Transform, DFT,FFT,properties.A brief discussion on WALSH Transform, WFT, HADAMARD Transform, DCT.

3. Image Enhancement: (bySPATIALDomain Methods)

a)Arithmeticandlogicaloperations,pixelorpointoperations,sizeoperations, b. Smoothing filters-Mean,Median,Modelfilters-Comparativestudy, etc. Edgeenhancementfilters – Directorialfilters,Sobel, Laplacian,Robert, KIRSCH, Homogeneity&DIFFFilters,prewittfilter,ContrastBasededge enhancementtechniques.Comparativestudy.d. Low Pass filters, High Pass filters, sharpening filters. – ComparativeStudy.e.Comparativestudyofallfilters.f.Colorimageprocessing.

4. Image enhancement: (By FREQUENCYDomain Methods). Design of Low pass, High pass, EDGE Enhancement,smoothening filtersin Frequency Domain.Butterworth filter,Homomorphic filtersin FrequencyDomain.Advantagesoffiltersinfrequencydomain, comparativestudyoffiltersin frequency domain andspatial domain.

5.Image compression: Definition, Abrief discussion on– Run length encoding, contourcoding, Huffman code,compressiondueto changein domain,compression duetoquantization,Compressionatthetime of image transmission. Briefdiscussion on: Image Compressionstandards.

6. ImageSegmentation:Definition, characteristics of segmentation.Detection ofDiscontinuities, ThresholdingPixel based segmentation method. Regionbased segmentation methods– segmentation by pixelaggregation,segmentation bysub regionaggregation,histogram based segmentation, spiltand merge technique.Useof motion in segmentation(spatialdomain techniqueonly)

7. Morphology:-

Dilation,Erosion,Opening,closing,Hit-and-Miss transform, Boundary extraction,

Region filling, connected components,thinning,Thickening,skeletons,Pruning
ExtensionstoGray–ScaleImages Application of Morphology in I.P

TextBook:

DigitalImageProcessing,RafaelC. Gonzalez andRichardE. Woods,Addision Wesley

Referencebooks:

1. Fundamentals of ElectronicImage Processing,Arthur .R.Weeks, Jr. (PHI)
2. Image processing,Analysis, and Machinevision, Milan Sonka,Vaclav Hlavac, Roger Boyle, Vikas PublishingHouse.

Instruction:3Periods& 1Tut/Week
Univ. Exam: 3Hours

SessionalMarks:30
Univ. Exam. Marks:70

1. OverviewofDigitalDesign with Vermilion HDL
2. Hierarchical Modeling Concepts
3. BasicConcepts
4. Modulesandports
5. Gate-LevelModeling
6. Dataflow Modeling
7. BehaviourModeling
8. Tasks andFunctions

Text Book:

1. VerilogHDL–AGuidetoDigitalDesign and Synthesis, Samir Palnitkar,PearsonEducation Pte. Ltd. (chapters: 1,2,3,4,5,6,7,8), 2001

ReferenceBooks:

1. Fundamentals ofDigitalLogicwithVerilog Design,StephenBrown andZvonkoVranesic, Tata-McgrawHill,2002
2. A VerilogHDL Primer, J. Bhasker, SecondEdition, Star galaxyPub.,1999

Instruction:3Periods&1Tut/Week
Univ. Exam:3Hours

SessionalMarks:30
Univ. ExamMarks:70

Computer Evolution, Computational Models The Concept of Computer Architecture
Introduction to Parallel Processing
Introduction to Instruction – Level Parallel Processors
Pipelined Processors VLIW Architectures Superscalar Processors
Processing of Control Transfer Instructions Code Scheduling of ILP-Processors Introduction to Data
Parallel Architectures Introduction to MIMD Architectures

Text Books:

1. Dezsó Szita, Terence Fountain, Peter Kacsuk, *Advanced Computer Architectures: A Design Space Approach*, Pearson Education Inc, 1997.
2. J. L. Hennessy and D.A. Patterson, *Computer Architecture: A Quantitative Approach*, 3rd Edition, Morgan Kaufmann Publishing Co., 2002.

Reference Text

1. William Stallings, *Computer Organization & Architecture: Designing for Performance*, 6th Edition, PHI, 2003.
2. Kai Hwang, *Advanced Computer Architecture: Parallelism, Scalability, Programmability*, TMH, 2001

Lab: 3 Periods/week
Univ. Exam:3Hours

SessionalMarks:50
Univ. Exam. Marks:50

1. FileOperations:

Opening,reading, writing,closingandcreatingoffilesinC⁺⁺

2. Studyofsecondarystoragedevices:

Tracks,sectors,blockcapacityofdisk,tapeandCDROMs

3. FileStructuresinC⁺⁺

Readingastreamoffields,recordstructuresanditslengthindicators,Mixingof numbersandcharacters,Useofahexdump,Retrievingrecordsbykeysusing sequentialsearch,directaccess

4. Fileperformance

Datacompression,storagecompacting,reclaimingspacedynamically

5. Indexingandindexedsequentialfiles

Indexfile,invertedfileoperations,usageofBandB⁺⁺trees

6. Hashingfiles

Hashingfunctions,algorithms,recorddistributionandcollisionresolutionbyprogressiveoverflow,Extendablehas hingandhashingperformance

Lab: 3 Periods/week
Univ. Exam: 3Hours

SessionalMarks:50
Univ. Exam. Marks:50

Study features of a commercial RDBMS packages such as ORACLE/DB2, MS Access, MYSQL & Structured Query Language (SQL) used with the RDBMS. (Select two of RDBMSs)

Laboratory exercises should include defining schemas for applications, creation of a database, writing SQL queries, to retrieve information from the database, use of host languages, interface with the embedded SQL, use of forms & report writing packages available with the chosen RDBMS product.

Some sample applications, which may be programmed, are given below: Accounting package for a shop, Database manager for a Magazine agency or a newspaper agency, Ticket booking for performances, Preparing greeting cards & birthday cards, Personal accounts - Insurance, loans, mortgage payments, etc., Doctor's diary & billing system, Personal bank account, Class marks management, Hostel accounting, Video Tape library, History of cricket scores, Cable TV transmission program manager, Personal library.

IV/IV B.TECH(CSE) I - SEMESTER

B.TECH. (CSE) 4th YEAR I-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessionals	Total	
CSE 4.1.1	OBJECT ORIENTED SOFTWARE ENGG.	3	1	--	70	30	100	4
CSE 4.1.2	COMPUTER NETWORKS	3	1	--	70	30	100	4
CSE 4.1.3	ARTIFICIAL INTELLIGENCE	3	1	--	70	30	100	4
CSE 4.1.4	PRINCIPLES OF ECONOMICS & MANAGEMENT	3	1	--	70	30	100	4
CSE 4.1.5	ELECTIVE-III	3	1	--	70	30	100	4
CSE 4.1.6	WEB TECHNOLOGIES	3	1	--	70	30	100	4
CSE 4.1.7	GRAPHICS & MULTIMEDIA LAB.	--	--	3	50	50	100	2
CSE 4.1.8	OBJECT ORIENTED SOFTWARE ENGG. LAB.	--	--	3	50	50	100	2
CSE 4.1.9	INDUSTRIAL TRAINING & SEMINAR*	-	-	-		100	100	2
TOTAL CREDITS								30

ELECTIVE-III:

[1]. EMBEDDED SYSTEMS

[2]. NEURAL NETWORKS & FUZZY LOGIC

[3]. RANDOM PROCESSES IN ENGINEERING.

* The industrial training will be for three weeks during the summer after third year second semester and assessment will be done in the 4th year first semester with a seminar on the training he/she got.

Instruction:3Periods&1Tut./Week
Univ.Exam:3Hours

SessionalMarks:30
Univ. ExamMarks:70

1. Software Engineering:
Software related problems, software engineering, concepts, development activities
2. Modeling: Modeling with UML
3. Project Communications:
Project communication, modes, mechanisms and activities
4. Requirements:
Requirements elicitation, concepts, activities & managing requirements elicitation
5. Analysis:
Analysis overview, concepts, activities and managing analysis
7. System Design:
Design overview, concepts, activities and managing system design
7. Object Design:
Object design overview, concepts, activities and managing object design
8. Rationale Management:
Rationale overview, concepts, activities and managing rationale
8. Testing:
Testing overview, concepts, activities and managing testing
10. Software Configuration Management:
Configuration Management overview, concepts, activities and managing configuration management
11. Project Management:
Project management overview, concepts, activities and managing project management models and activities.

TextBook:

Object-Oriented Software Engineering: Conquering Complex and Changing Systems Bernd Bruegge and Allen H. Dutoit Pearson Education Asia

ReferenceBook:

Object-Oriented Software Engineering: Practical software development using UML and Java Timothy C. Lethbridge and Robert Laganier McGraw-Hill Higher Education

Instruction:3Periods&1Tut/Week
Univ.Exam:3Hours

SessionalMarks:30
Univ. Exam Marks:70

Switched Networks,Circuit-Switching Networks,CircuitSwitchingConcepts,Softswitch Architecture, PacketSwitchingPrinciples, X.25,FrameRelay

Asynchronous Transfer Mode: ProtocolArchitecture,ATM LogicalConnections,ATMCells, ATM ServiceCategories,Routing in Switched Networks

Congestion Controlin SwitchedDataNetworks: EffectsofCongestion, Congestion Control, Traffic management, Congestion Controlin PacketSwitched networks PrinciplesofCellularNetworks

Local Area NetworkOverview:Background,Topologiesandtransmissionmedia, LAN Protocol Architecture, Bridges, Layer 2 and Layer 3Switches

High SpeedLANs:The Emergence ofHigh Speed LANs, Ethernet

WirelessLANs:Overview,Wireless LANTechnology, IEEE802.11Architectureand Services.

Internet Protocols:Basic protocolFunctions, Principles of Internetworking,Connectionless Internetworking, Internet Protocol

InternetOperation:Multicasting,RoutingProtocols:Autonomous Systems&ApproachestoRouting **Transport protocols**:Connection oriented TransportProtocolMechanisms:Reliable Sequencing Network Service, TCP:TCPServices,TCPHeader Format,TCPMechanisms,UDP

Distributed Applications: ElectronicMail:SMTP,HTTPOverview,NetworkManagementSystems, SNMPv1

Text Book: DataandComputerCommunications,WilliamStallings 7th Edition, PearsonEducation,2004

ReferenceBooks:

1. DataCommunications and Networking, BehrouzA. Forouzan, 3rd Edition, TMH,2004
2. Computer Networking:A Top-Down Approach Featuring theInternet,JamesF.KuroseandKeithW. Ross,2nd Edition,Pearson Education,2002
3. Computer Networks, AndrewS. Tanenbaum, 4thEdition,PearsonEducation,2003
- 4 An EngineeringApproach to Computer Networking,S.Keshav, PearsonEducation, 1997
- 5 Computer Networks and Internets with Internet Applications, Ddouglas e. Comer, 4thEdition, PearsonEducation, 2003

Instruction:3Periods& 1Tut/Week
 Univ.-Exam:3 Hours

SessionalMarks:30
 Univ. Exam-Marks:70

Introduction toArtificialIntelligence,ArtificialIntelligenceTechnique,Representationofaproblem as State space search, productionsystems, Problemcharacteristics, Production Systemcharacteristics

Heuristic Search Technologies

Generate&TestHillClimbing, BestFirstsearch, Problem reduction, Constraintsatisfaction,MeansEndoAnalysis

PredicateLogic

Proof with Backward Chaining, Resolution, question answering.

Representing Knowledge UsingRules:

ProceduralVsDeclarativeknowledge,
 Reasoning,Matching,ControlKnowledge

Logic

Programming,ForwardvsBackward

SymbolicReasoning withuncertainty

Non-monotonic Reasoning, Dependency–DirectedBacktrackingTMS.

StatisticalReasoningwithBayesTheorem, certaintyFactors&RuleBased System,DS-Theory.

Weak& Strong SlotFillerStructures

Semantic nets, Frames, Conceptualdependencies, Scripts

Planning

Block world, Componentsofa Planning System, Goal State Planning, Non LinearPlanning,
 Hierarchical Planning.

NaturalLanguageProcessing

SyntacticAnalysis,SemanticAnalysis, Discussesand PragmaticProcessing.

ExpertSystems

Representing and UsingDomain Knowledge, Expert Systems Shells, Explanation

TextBooks:

- 1.ArtificialIntelligence, Rich E&KnightK– TataMcgraw hill(1991)
- 2.Introduction toArtificialIntelligence&Expert Systems, Paterson. PHI

Instruction:3 Periods&1Tut/Week
Univ.Exam:3Hours

SessionalMarks:30
Univ. Exam. Marks:70

1. **Introduction to Managerial Economics-** Wealth, Welfare and Scarce Definitions of Economics; Micro & Macro Economics; Demand-Law of Demand, Elasticity of Demand, types of elasticity and factors determining price elasticity of Demand: Utility-Law of Diminishing Marginal Utility and its limitations.
2. **Conditions of different Market Structures-** Perfect Competition, Monopolistic Competition, Monopoly, Oligopoly and Duopoly.
3. **Forms of Business Management-** Sole Proprietorship, Partnership, Joint Stock Company- Private limited and public limited companies, Public enterprises and their types.
4. **Introduction to Management**– Functions of Management-Taylor`s Scientific Management, Henry Fayol`s Principles of Management; Human Resource Management-Basic functions of HR manager; Man Power Planning, Recruitment, Selection, Training, Development, Placement, Compensation and Performance Appraisal (in brief).
5. **Production Management-** Production Planning and Control, Plant Location, Break-Even Analysis, assumptions and applications.
6. **Financial Management-** Types of Capital; Fixed and Working Capital and Methods of Raising Finance; Depreciation: Straight line and Diminishing Balance methods. **Marketing Management-** Functions of Marketing and Distribution Channels.
7. **Entrepreneurship-** Entrepreneurial Functions, Entrepreneurial Development: Objectives, Training, Benefits; Phases of Installing a Project.

Text Books:

1. K. K. DEWETT, **Modern Economic Theory**, S. Chand and Company, New Delhi-55.
2. S. C. Sharma and Banga T. R., **Industrial Organization & Engineering Economics**, Khanna Publications, Delhi-6.

References:

1. A. R. Aryasri, **Management Science**, Tata Mc Graw-Hill, New Delhi -20.
2. A. R. Aryasri, **Managerial Economics and Financial Analysis**, Tata Mc Graw-Hill, New Delhi -20.

Instruction:3 Periods&1Tut/Week
Univ.-Exam:3Hours

SessionalMarks:30
Univ. Exam. Marks:70

Introduction to embedded systems hardware needs; typical and advanced, timing diagrams, memories (RAM, ROM, EPROM). Tristate devices, Buses, DMA, UART and PLD's. Built-ins on the microprocessor.

Interrupts basics, ISR; Context saving, shared data problem. Atomic and critical section, Interrupt latency. Survey of software architectures, Round Robin, Function queue scheduling architecture, Use of real time operating system.

RTOS, Tasks, Scheduler, Shared data race condition, priority inversion, mutex binary semaphore and counting semaphore.

Inter-task communication, message queue, mailboxes and pipes, timer functions, events. Interrupt routines in an RTOS environment.

Embedded system software design using an RTOS. Hard real time and soft real time system principles, Task division, need of interrupt routines, shared data.

Embedded software development tools. Host and target systems, cross compilers, linkers, locators for embedded systems. Getting embedded software into the target system.

Debugging techniques. Testing on host machine, Instruction set emulators, logic analysers. In-circuit emulators and monitors.

Text Books:

1. David A. Simon, An Embedded Software Primer, Pearson Education, Inc., 1999
2. Sriram V Iyer and Pankaj Gupta, Embedded Real Time Systems programming, TMH, 2004

Reference Books:

1. Frank Vahid/ Tony Givargis, Embedded Systems Design – A Unified Hardware/Software Introduction, John Wiley & Sons, Inc., 2002
2. Raj Kamal, Embedded Systems, Architecture, Programming and Design, TMH, 2003

Instruction:3Periods& 1Tut/Week
Univ.Exam:3Hours

SessionalMarks:30
Univ. Exam-Marks:70

1. Neural Networks and Fuzzy Systems
Neural and Fuzzy Machine Intelligence, Fuzziness as Multivalence, The Dynamical-Systems Approach to Machine Intelligence, Intelligent Behavior as Adaptive Model- Free Estimation.
2. Neural Dynamics I: Activations and Signals
Neurons as Functions, Signal Monotonicity, Biological Activations and Signals, Neuron Fields, Neuronal Dynamical Systems, Common Signal Functions, Pulse-Coded Signal Functions.
3. Neuronal Dynamics II: Activation Models
Neuronal Dynamical Systems, Additive Neuronal Dynamics, Additive Neuronal Feedback, Additive Bivalent Models, BAM Connection Matrices, Additive Dynamic and the Noise-Saturation Dilemma, General Neuronal Activations: Cohen-Grossberg and Multiplicative Models.
4. Synaptic Dynamics I: Unsupervised Learning
as Encoding, Change, and Quantization, Four Unsupervised Learning Laws, Probability Spaces and Random Processes, Stochastic Unsupervised Learning and Stochastic Equilibrium, Signal Hebbian Learning, Competitive Learning, Differential Hebbian Learning, Differential Competitive Learning.
5. Synaptic Dynamics II: Supervised Learning
Supervised Function Estimation, Supervised Learning as Operant Conditioning, Supervised Learning as Stochastic Pattern Learning with known Class Memberships, Supervised Learning as stochastic Approximation, The Back propagation Algorithm.
6. Fuzziness versus Probability
Fuzzy Sets and Systems, Fuzziness in a Probabilistic World, Randomness vs. Ambiguity: Whether vs. How much, The Universe as a Fuzzy Set, The Geometry of Fuzzy Set, The Geometry of Fuzzy Sets: Sets as Points. The Fuzzy Entropy Theorem, The Subset hood theorem. The Entropy-Subset hood Theorem.
7. Fuzzy Associative Memories
Fuzzy Systems as Between-Cube Mappings, Fuzzy and Neural Function Estimators, Fuzzy Hebb FAMs, Adaptive FAMs: Product-Space Clustering in FAM Cells.

TEXT BOOK:

Neural Networks & Fuzzy Systems, Bark Kosko, PHI Published in 1994

REFERENCE BOOKS:

1. Fundamentals of Artificial Neural Networks, Mohamad H Hassoum. PHI
2. Neural network Design, Hagan, Demuth and Beale, Vikas Publishing House
3. Fuzzy Set Theory & its Application, .J. Zimmerman Allied Published Ltd.

Instruction: 3 Periods & 1 Tut/week
Univ. Exam: 3 Hours

Sessional Marks: 30
Univ. Exam Marks: 70

1. STOCHASTIC PROCESSES:- Notion of Stochastic Process, Classification of Stochastic Process according to Time and State Space; Discrete time Markov chains, n th step transition probabilities, stationary distribution of Markov chains, Poisson process, Properties of Poisson; Birth and Death Process, Time dependent Birth and Death process, Renewal theory, Applications of elementary renewal theorem and key renewal theorem.

2. Stationary and Non Stationary processes: AR Process; MA Process; ARMA Process, ARIMA Process, Box and Jenkins Models, Correlogram analysis, Periodogram analysis, Spectrum of a Process.

3. QUEUEING THEORY: Non Markovian queues, Phase type Technique, Embedded Markov chains Technique, GI/G/I Queues model, Polzak. Kintchins formula, queues with bulk arrivals queues with bulk services.

4. PRIORITY QUEUEING MODELS: Queues in Series, Queues in Parallel, Scheduling algorithms, throughput analysis and waiting time distributions, Applications of Queuing theory in Communication Networks.

5. RELIABILITY ANALYSIS: Concepts of Reliability, Failure Time distributions, Hazard rate functions, Reliability of a component, Bath-tub curve, System reliability, Series systems, parallel systems, Standby redundancy, Availability, Maintainability, Fault tree constructions, Fault analysis.

REFERENCES:

1. Probability, Statistics and Random Processes – By T. Veerarajan Tata McGraw – Hill
2. Probability and Statistics with Reliability, Queueing & Computer Science Applications – By Kishore S. Trivedi (Prentice Hall)

Instruction:3Periods& 1Tut/Week
Univ. Exam: 3Hours

SessionalMarks:30
Univ. Exam. Marks:70

HTML Common tags- List, Tables, images, forms, Frames; Cascading Style sheets;

Java Script: Introduction to Java Scripts, Objects in Java Script, Dynamic HTML with Java Script

XML: Document type definition, XML Schemas, Document Object model, Presenting XML, Using XML Processors: DOM and SAX

Java Beans: Introduction to Java Beans, Advantages of Java Beans, JDK, Introspection, Using Bound properties, Bean Info Interface, Constrained properties Persistence, Customizes, Java Beans API, Introduction to EJB's

Web Servers and Servlets: Tomcat web server, Introduction to Servlets: Lifecycle of a Servlet, The Servlet API, The javax.servelet Package, Reading Servlet parameters, Reading Initialization parameters. The javax.servelet HTTP package, Handling Http Request & Responses, Using Cookies-Session Tracking, Security Issues,

JSP Application Development: Generating Dynamic Content, Using Scripting Elements Implicit JSP Objects, Conditional Processing – Displaying Values Using an Expression to Set an Attribute, Declaring Variables and Methods Error Handling and Debugging Sharing Data Between JSP pages, Requests, and Users Passing Control and Date between Pages – Sharing Session and Application Data – Memory Usage Considerations

Database Access: Database Programming using JDBC, Studying Javax.sql.* package, Accessing a Database from Servlets & JSP Page , Application – Specific Database Actions, Deploying JAVA Beans in a JSP Page, Introduction to struts framework.

TEXT BOOKS:

1. Internet and World Wide Web – How to program by Dietel and Nieto PHI/Pearson Education Asia.
2. Advanced Java™ 2 Platform How to Program, Deitel/Deitel/Santry
3. Java Server Pages – Hans Bergsten, SPD O'Reilly

REFERENCE:

1. HTML Black Book: The Programmer's Complete HTML Reference Book-by Steven Holzner
2. Core SERVLETS AND JAVASERVER PAGES VOLUME 2: CORE TECHNOLOGIES by Marty Hall and Larry Brown Pearson

Lab: 3 Periods/week
 Univ. Exam: 3Hours

SessionalMarks:50
 Univ. Exam-Marks:50

Graphics: using any graphic package.

1. Drawing various types of lines and curves.
2. Creating various type text and fonts.
3. Creating two dimensional objects using the lines and curves
4. Animating the two dimensional pictures using transformations.
5. Coloring the pictures and Zooming.
6. Creating an object and applying animation of key framing.
7. Creating three dimensional objects using wire frame modeling.
8. Rotation, scaling and translating the 3D objects.
9. Coloring the 3D objects.
10. Shading the 3D objects
11. Rendering the objects
12. Creating smooth surfaces.
13. Creating rugged surfaces based on fractal geometry.

Multimedia:

1. Preproduction & Presentation Graphics: Create a 7-10 slide presentation in your favorite presentation graphics application. (Powerpoint is suggested; Corel Presentations 9 is free and is acceptable.)
2. Typefaces and Graphics: Create 1 vector and 1 bitmap graphic; they must be your original work created in any of the acceptable tools.
3. Desktop Publishing: Create a 2-page desktop – published "newsletter," possibly using your "What is Multimedia?" text. Include graphics.
4. Production Planning and Design: Create a proposal of project. Includes summary, flowchart, element and resource lists.
5. User Interface Design & Graphics II: Create a user interface for your final project. Include 2 backgrounds and 1 button set. Aim for a cohesive look.
6. Multimedia Sound: Create 2 soundtracks and 2 EFX sounds for a previous project.
7. Digital Video: Use video capture to digitize your video shoot to another video source to create short production (15-45 seconds)
8. Create three basic Web pages using Dreamweaver /flash or other authoring package or write bare HTML if you are able; pages must be linked and must include at least one graphic per page.

Books:

- 1) Prabhat K. Andleigh & Kiran Thakrar, "Multimedia Systems Design", Prentice Hall of India, New Delhi.
- 2) Calleen Coo rough, "Multimedia and the Web Creating digital Excitement", Vikas Publishing House, New Delhi.
- 3) James E. Shuman, "Multimedia in Action", Vikas Publishing House, New Delhi.

Lab: 3 Periods/week
Univ.-Exam: 3Hours

SessionalMarks:50
Univ. Exam. Marks:50

Computing Platform:

Each studentgroup choosesitsown platform,subjecttoapprovalbytheinstructor

CourseObjectives:

1. Theycan design andimplementcomplex softwaresolutions usingstateofheart softwareengineeringtechniques.
2. Thehaveworking knowledgeof UML,sourcecontrol,andprojectmanagement.
3. Theyhave deep knowledge of thetechnologies they used forimplementing their project.
4. Theyknow how totest and document software.
5. They are capable of working as part of a software team anddevelop significant projects underatight deadline.
6. They are able topresent theirwork in aprofessional manner.

Topicsto becovered:

1. SoftwareEngineering Process.
2. Unified Modeling Language(UML).
3. DataStructuresandSpecification.
4. Object-orienteddesign.
5. Debugging.

SyllabusFlexibility:

High. Thestudentsarefreeto choose aproject basedon the instructor's approval.

AssessmentMethods:

1. Groupmeetingswithfaculty:initialproposal,code review,tracer-bullet implementation demo, finaldemo.
2. Design documents. Write-up.
3. Codedocumentation.
4. Presentations.

Thestudentsgivetheirfinalpresentationsanddemos.

Also, each project teammeets individually with the instructor at least four times during the semester.

The agenda for each of the four meeting is as follows:

1. Team presentsprojectidea andhas itapprovedbyinstructor.(Firstmonth)
2. design/codereview. Instructorgoes overdesign/code withtheteamto pointoutproblems and formalize requirements. Instructordeterminesrequirementsfortracer-bullet implementation. (Secondmonth)
3. Tracer-bulletimplementationdemo.Teamshowsthatithasachievedfull vertical integration functionality. Instructor notices missed requirementsand remindsstudentsof requirementsfor finalproject.(Beginningof thirdmonth).

Final meeting. Verify requirements, design,documentation, testing,write-up,divisionof labor, etc. (lastmonth).

SessionalMarks Allotment:

MonthlyMeeting Participation	:10%
Monthly Progress Reports	:15%
Design/code Document	: 15%
Presentation	: 10%
PrototypeDemonstration	: 10%
Final Project Demonstration	: 30%
FinalProjectReport	:10%

General Software Engineering Tips:

Be careful when making major modifications and keep backups! A good motto: There is no such thing as a safe software change.

One of the biggest mistakes that even professional software teams make is modifying code at the last minute.

Either resist the urge to make last-minute changes, or keep them isolated and well-marked so that they can be backed out easily if necessary.

Test, test, test!!! You must test your system thoroughly after making any change, no matter how small. Else you will not know if a bug was introduced! You will get no sympathy if you break your system at the last minute.

Regression Testing:

A good habit to get into: frequently run your program on an extensive test set.

Once you have a prototype, create a set of examples that your program handles correctly. Generate files of the input and the correct output as a *test set*.

When you make significant changes, run your program on the test set. If the output is different, then you will know that you've introduced a bug. (Or if the output is improved, you should update the test set.)

Put together an extensive regression set! If it alerts you to one major bug (and it always does), then it is time well spent.

After verifying that a new change is "safe", save a version of your entire system! Never, EVER make changes to the saved version – it is a reliable version that you can recover in an emergency.

Documentation:

Get into the habit of documenting your code quickly as you go. If you think you'll remember why you did something, you are probably wrong.

Computer scientists typically hate to do documentation. One reason is that they leave it all for the end!

Get into the habit of writing small comments as you go. A few comments, explaining what's happening and why, can make a world of difference.

When you make a change, mark it with your initials, the date, a brief explanation, and an example. This will help enormously if the change needs to be removed or modified, and will prevent thrashing.

Working as a Team:

Be honest and realistic with your teammates when setting goals. If you fail to meet a promised deadline, it affects the whole team, not just you.

Communication is crucial! Don't make major decisions by yourself, and let people know when you are behind or ahead of schedule.

Try to exploit each other's strengths.

CSE4.1.9

INDUSTRIAL TRAINING & SEMINAR

Credits:2

Univ. Exam:Internal

InternalMarks:100

The industrial training will be for three weeks during the summer after third year secondsemester andassessment will be done in the 4th year first semester with a seminar on the traininghe/she got.

IV/IV B.TECH(CSE) II – SEMESTER

B.TECH. (CSE) 4th YEAR II-SEMESTER SCHEME OF INSTRUCTION AND EXAMINATION WITH EFFECT FROM 2010-11 ADMITTED BATCH								
Sub. Ref. No.	Name of the Subject	Periods			Maximum Marks			Credits
		Theory	Tutorial	Lab.	Exam	Sessionals	Total	
CSE 4.2.1	DISTRIBUTED OPERATING SYSTEMS	3	1	--	70	30	100	4
CSE 4.2.2	CRYPTOGRAPHY AND NETWORK SECURITY	3	1	--	70	30	100	4
CSE 4.2.3	ELECTIVE-IV	3	1	--	70	30	100	4
FE02	FREE ELECTIVE-II	3	1	--	70	30	100	4
CSE 4.2.4	DATA COMMUNICATIONS & NETWORK PROGRAMMING LAB	--	--	3	50	50	100	2
CSE 4.2.5	PROJECT	--	--	3	50	50	100	8
TOTAL CREDITS								26

ELECTIVE-IV:

[1] DATA WARE HOUSING & DATA MINING

[2] SERVICE ORIENTED ARCHITECTURE

Instruction:3Periods&1Tut/Week
Univ. Exam: 3Hours

SessionalMarks:30
Univ. Exam-Marks:70

Introduction to DistributedSystems, What is a Distributed System? Hard ware concepts, Software concepts, Design issues.

Communication in Distributed Systems,Lay red Protocols, ATM networks, The Client – servermodel, Remote Procedure call, Group communication.

Synchronization in Distributed System, Clock Synchronization, Mutual Exclusion, Election algorithms, Atomic transactions, Deadlocks in Distributed Systems.

Process and processors in Distributed System threads, System Models, Processors allocation, Scheduling in Distributed System, Fault tolerance,Real timeDistributedSystem.

Distributed File Systems,Distributed File System Design, Distributed File System implementation, Trends inDistributed File System.

Distributed Shared Memory, Introduction, Whatis Sharedmemory?Consistency models, Page based Distributed Sharedmemory, Shared – variable Distributed Sharedmemory, Object based Distributed Shared Memory.

TEXT BOOK:

Distributed Operating Systems, Andrew S. Tanenbanm

REFERENCE BOOK:

Advanced Concepts in Operating Systems,Makes Singhal and NiranjanG.Shivaratna.

Instruction:3 Periods & 1Tut/Week
Univ. Exam:3Hours

SessionalMarks:30
Univ. Exam-Marks:70

INTRODUCTION:The need for security – security approaches – principles of security – Plain Text and Cipher Text – substitution and Transposition Techniques – Encryption and Decryption – Symmetric and Asymmetric Cryptography – Stenography – key range and key size – types of attacks

SYMMETRIC KEY CRYPTOGRAPHIC ALGORITHMS: Algorithm types and modes – overview of symmetric key cryptography – DES – IDEA – RC5 – BLOWFISH – AES – Differential and Linear Cryptanalysis.

ASYMMETRIC KEY CRYPTOGRAPHIC ALGORITHMS: Overview of asymmetric key cryptography – RSA algorithm – symmetric and asymmetric key cryptography together – digital signatures – knapsack algorithm – some other algorithms.

PUBLIC KEY INFRASTRUCTURE: Introduction – Digital certificates – Private Key management – The PKIX model – Public Key Cryptography Standards – XML, PKI and Security

INTERNET SECURITY PROTOCOLS: Basic concepts – SSL – SHTTP – TSP – SET – SSL versus SET – 3D Secure protocol – Electronic money – Email security – WAP security – security in GSM

USER AUTHENTICATION MECHANISMS: Introduction – Authentication basics – passwords – authentication tokens – certificate based authentication – biometrics authentication – Kerberos – SSO approaches

PRACTICAL IMPLEMENTATIONS OF CRYPTOGRAPHY/SECURITY: Cryptographic solutions using Java – Cryptographic solutions using Microsoft – cryptographic toolkits – security and operating systems
NETWORK SECURITY: Brief Introduction to TCP/IP – firewalls – IP security – Virtual Private Networks – case studies on cryptography and security.

TEXT BOOK:

Cryptography and Network security, Atul Kahate, Tata McGraw-Hill Pub company Ltd., New Delhi

REFERENCE BOOKS:

1)

Network Security Private Communication in a public world, Charlie Kaufman, Radia Perlman & Mike Speciner, Prentice Hall of India Private Ltd., New Delhi

2) Network Security Essentials Applications and Standards, William Stallings, Pearson Education, New Delhi

3) Network Security: The Complete Reference by Roberta Bragg, Mark Phodes-Ousley, Keith Strassberg
Tata McGraw-Hill

Instruction:3Periods& 1Tut/Week
 Univ. Exam:3 Hours

SessionalMarks:30
 Univ. Exam. Marks:70

1. Introduction to Data Mining:

Motivationandimportance,WhatisDataMining,RelationalDatabases,DataWarehouses,TransactionalDatabases,AdvancedDatabaseSystemsandAdvancedDatabaseApplications,DataMiningFunctionalities,Interestingnessofapattern Classification of Data Mining Systems,Major issuesin Data Mining.

2. Data Warehouse and OLAP Technology for Data Mining

WhatisaDataWarehouse?Multi-DimensionalDataModel,DataWarehouseArchitecture,DataWarehouseImplementation,DevelopmentofDataCubeTechnology, Data Warehousing to DataMining

3. Data Preprocessing

Why Pre-process the Data? Data Cleaning, Data Integration andTransformation Data Reduction, Discretizationand Concept Hierarchy Generation

4. Data Mining Primitives, Languages and systemArchitectures,DataMining Primitives:

What defines a Data Mining Task? A Data Mining query language, DesigningGraphical Use Interfaces Based on aData Mining Query language,Architectures of Data Mining Systems

5. Concept Description:

Characterization and comparison,what is Concept Description? Data Generalization and summarization-based Characterization, Analytical Characterization: Analysisof AttributeRelevance, Mining Class Comparisons: Discriminating between different Classes, Mining Descriptive Statistical Measures in large Databases

6. Mining Association rule in large Databases, Association Rule Mining, Mining Single DimensionalBoolean Association Rules from Transactional Databases, Mining Multilevel Association Rules from Transaction Databases, MiningMultidimensional Association Rules from Relational Databasesand Data Warehouses, From Association Mining to Correlation Analysis, Constraint-Based Association Mining

7. Classification and prediction,Conceptsand Issues regarding Classification and Prediction, Classification by Decision Tree Induction,Bayesian Classification, Classification by Back-propagation, Classification Based on Concepts from Association Rule Mining, Other Classification Methods like k-Nearest Neighbor Classifiers, Case- Based Reasoning, Generic Algorithms,Rough Set Approach, Fuzzy Set Approaches, Prediction, ClassifierAccuracy

8. Cluster Analysis:

What is Cluster Analysis?Types of Data in Cluster Analysis, ACategorization of MajorClustering Methods

Text Book:

Data Mining Concepts and Techniques, JiaweiHan and MichelineKamber, MorganKaufman Publications

ReferenceBooks:

1. Introduction to Data Mining, Adriaan, Addison Wesley Publication
2. Data Mining Techniques, A.K.Pujari, University Press

Instruction:3Periods&1Tut/Week
Univ. Exam: 3Hours

SessionalMarks:30
Univ. Exam. Marks:70

- 1. INTRODUCTION TO SOA, EVOLUTION OF SOA:** Fundamental SOA; Common Characteristics of contemporary SOA; Benefits of SOA; A SOA timeline(from XML to Web Services to SOA); The continuing evolution of SOA (Standards organizations and Contributing vendors); The roots of SOA(comparing SOA to Past architectures).
- 2. PRINCIPLES OF SERVICE – ORIENTATION:** Services-orientation and the enterprise; Anatomy of a service-oriented architecture; Common Principles of Service-orientation; Service orientation and Object-orientation; Service layer abstraction; Business service layer; Orchestration service layer;
- 3. WEB SERVICES AND SOA:** The Web services framework; Services (as WebServices); Service Registry; Service descriptions (with WSDL); Messaging (with SOAP), Transactions, Coordination, Business Activity, Orchestration, Choreography; Addressing, Reliable Messaging, Policies, Metadata, Security, Notification and Events; Semantic Web Services; RESTful Services;
- 4. BUSINESS PROCESS DESIGN:** Business Process Management basics; WS-BPEL language basics; WS-Coordination overview; Service oriented business process design; WS-addressing language basics; WS-Reliable Messaging language basics; Service Component Architecture basics;
- 5. ENTERPRISE PLATFORMS AND SOA:** SOA platform basics; Enterprise Service Bus basics (including basic and complex patterns); SOA support in J2EE; SOA support in .NET; SOA Reference Architecture;

Text Books:

- 1. Service-Oriented Architecture Concepts and Technology and Design**-Thomas Erl, Pearson Education, 2005
- 2. Understanding SOA with Web Services** – Eric Newcomer, Greg Lomow, Pearson Education, 2005
- 3. Developing Enterprise Web Services – An Architect’s Guide** – Sandeep Chatterjee, James Webber Pearson Education, ISBN 81-297-0491-9

References:

SUGGESTED READING: IT Architecture and Middleware, Strategies for Building Large Integrated Systems, Chris Britton, ISBN 0-201-70907-4

Instruction:3 Periods&1Tut/Week
Univ.Exam:3Hours

SessionalMarks:30
Univ. Exam. Marks:70

Introduction to internet - Internet history, IP address, DNS, e-mail.

HTML Common tags- List, Tables, images, forms, Frames; Cascading Style sheets;

Java Script: - Introduction to Java Scripts, Objects in Java Script, Dynamic HTML with Java Script

XML: Document type definition, XML Schemas, Document Object model, Presenting XML, Using XML Processors: DOM and SAX

Java Beans: Introduction to Java Beans, Advantages of Java Beans, JDK, Introspection, Using Bound properties, Bean Info Interface, Constrained properties Persistence, Customizes, Java Beans API, Introduction to EJB's

Web Servers and Servlets: Tomcat web server, **Introduction** to Servlets: Lifecycle of a Servlet, The Servlet API, The javax.servelet Package, Reading Servlet parameters, Reading Initialization parameters. The javax.servelet HTTP package, Handling Http Request & Responses, Using Cookies-Session Tracking, Security Issues,

JSP Application Development: Generating Dynamic Content, Using Scripting Elements Implicit JSP Objects, Conditional Processing – Displaying Values Using an Expression to Set an Attribute, Declaring Variables and Methods Error Handling and Debugging Sharing Data Between JSP pages, Requests, and Users Passing Control and Data between Pages – Sharing Session and Application Data – Memory Usage Considerations

Database Access: Database Programming using JDBC, Studying Javax.sql.* package, Accessing a Database from Servlets & JSP Page , Application – Specific Database Actions, Deploying JAVA Beans in a JSP Page, Introduction to struts framework.

TEXT BOOKS:

1. Internet and World Wide Web – How to program by Dietel and Nieto PHI/Pearson Education Asia.
2. Advanced Java™ 2 Platform How to Program, Deitel/Deitel/Santry
3. Java Server Pages –Hans Bergsten, SPD O'Reilly

REFERENCE:

1. HTML Black Book: The Programmer's Complete HTML Reference Book-by Steven Holzner
2. Core SERVLETS AND JAVASERVER PAGES VOLUME 2: CORE TECHNOLOGIES by Marty Hall and Larry Brown Pearson

Lab: 3 Periods/week
Univ.-Exam:3Hours

Sessional Marks:50
Univ. Exam Marks:50

FIRST CYCLE OF EXPERIMENTS

- 1.1 PC-to-PC COMMUNICATIONS UNDER DOS WITH NULL MODEM
a) Using Serial Ports and RS-232C Cable Connection b) Using Parallel Ports and Parallel Cable Connection
- 1.2 PC-to-PC COMMUNICATIONS UNDER DOS WITH MODEM and 4-LINE EXCHANGE
Using Communication Software: COM1 or XTALK
- 1.3 PC-to-PC COMMUNICATIONS UNDER WIN98's DIRECT CABLE CONNECTION with NULL MODEM
a) Using Serial Ports and RS-232 C Cable Connection b) Using Parallel Ports and Parallel Cable Connection
- 1.4 PC-to-PC COMMUNICATIONS UNDER WIN98's DIAL-UP NETWORKING WITH MODEM and 4-LINE EXCHANGE
- 1.5 PC – to-PC COMMUNICATIONS UNDER WIN98's HYPER TERMINAL WITH MODEM and 4-LINE EXCHANGE
- 1.6 a) LAN WITH BUS TOPOLOGY with a minimum of two systems
i) Windows Peer-to-Peer Network ii) Windows NT Client-Server Network
b) LAN WITH STAR TOPOLOGY with a minimum of two systems
- 1.7 a) LAN WITH BUS TOPOLOGY with a minimum of two systems using NOVELL Netware
b) LAN WITH STAR TOPOLOGY with a minimum of two systems using NOVELL Netware

SECOND CYCLE OF EXPERIMENTS

2.1 INTERNET CONNECTION SET-UP USING DIAL-UP NETWORKING

2.2 TERMINAL NETWORK WITH UNIX/LINUX SERVER and one or two Terminals

- 2.3 TERMINAL NETWORK WITH UNIX/LINUX SERVER, Terminal Server, and one or two terminals
- 2.4 NETWORK PROGRAMMING EXERCISE-I USING A SIMPLIFIED API
Echo software (Develop echo client and echo server programs and run the two programs on separate computers and verify that they can communicate) Chat software (Develop chat client and chat server programs and test to ensure they can communicate). Build a simple file transfer service that consists of client and server
- 2.5 NETWORK PROGRAMMING EXERCISE-II USING THE SOCKET API
Write an echo client and server using sockets Build a web server using sockets
- 2.6 CONCURRENT NETWORK PROGRAMMING EXERCISE-III
Build a Concurrent server (threads) – Create a server capable of handling connections from multiple clients concurrently Build a Concurrent file transfer server (processes) – Create separate processes to allow a server to handle multiple clients concurrently
- 2.7 NETWORK PROGRAMMING EXERCISE-IV USING PROTOCOL DESIGN
Design a reliable data transfer protocol (Devise, implement and test a protocol that provides reliable data transfer across a network that drops, delays or corrupts packets) Design stop and wait flow control protocol Design a sliding window protocol
- 2.7.1 NETWORK PROGRAMMING EXERCISE-V WITH PROTOCOLS FROM TCP/IP SUITE Build a domain name system client program

GUIDELINES for preparing the report of the Project Work

**FORMAT FOR PREPARATION OF PROJECT REPORT
FOR
B. TECH (CSE)**

1. ARRANGEMENT OF CONTENTS:

The sequence in which the project report material should be arranged and bound should be as follows:

1. Cover Page & Title Page
2. Bonafide Certificate
3. Abstract
4. Table of Contents
5. List of Tables
6. List of Figures
7. List of Symbols, Abbreviations and Nomenclature
8. Chapters
9. Appendices
10. References

The table and figures shall be introduced in the appropriate places.

2. PAGE DIMENSION AND BINDING SPECIFICATIONS:

The dimension of the project report should be in A4 size. The project report should be bound using flexible cover of the thick white art paper. The cover should be **printed in black letters** and the text for printing should be identical.

3. PREPARATION FORMAT:

3.1 Cover Page & Title Page– A specimen copy of the Cover page & Title page of the project report are given in **Appendix 1**.

3.2 Bonafide Certificate–The Bonafide Certificate shall be in double line spacing using Font Style Times New Roman and Font Size 14, as per the format in **Appendix 2**.

The certificate shall carry the supervisor's signature and shall be followed by the supervisor's name, academic designation (not any other responsibilities of administrative nature), Department and full address of the institution where the supervisor has guided the student. The term '**SUPERVISOR**' must be typed in capital letters between the supervisor's name and academic designation.

- 3.3 Abstract** – Abstract should be one page synopsis of the project report typed double line spacing, Font Style Times New Roman and Font Size 14.
- 3.4 Table of Contents** – The table of contents should list all material following it as well as any material which precedes it. The title page and Bonafide Certificate will not find a place among the items listed in the Table of Contents but the page numbers of which are in lower case Roman letters. One and a half spacing should be adopted for typing the matter under this head. A specimen copy of the Table of Contents of the project report is given in **Appendix 3**.
- 3.5 List of Tables** – The list should use exactly the same captions as they appear above the tables in the text. One and a half spacings should be adopted for typing the matter under this head.
- 3.6 List of Figures** – The list should use exactly the same captions as they appear below the figures in the text. One and a half spacings should be adopted for typing the matter under this head.
- 3.7 List of Symbols, Abbreviations and Nomenclature** – One and a half spacing should be adopted for typing the matter under this head. Standard symbols, abbreviation etc. should be used.
- 3.8 Chapters** – The chapters may be broadly divided into 3 parts (i) Introductory chapter, (ii) Chapters developing the main theme of the project work (iii) and Conclusion.

The main text will be divided into several chapters and each chapter may be further divided into several divisions and sub-divisions.

- Each chapter should be given an appropriate title.
- Tables and figures in a chapter should be placed in the immediate vicinity of the reference where they are cited.
- Footnotes should be used sparingly. They should be typed single space and placed directly underneath in the very same page, which refers to the material they annotate.

- 3.9 Appendices** – Appendices are provided to give supplementary information, which is included in the main text may serve as a distraction and cloud the central theme.
- Appendices should be numbered using Arabic numerals, e.g. Appendix 1, Appendix 2, etc.
 - Appendices, Tables and References appearing in appendices should be numbered and referred to at appropriate places just as in the case of chapters.
 - Appendices shall carry the title of the work reported and the same titles shall be made in the contents page also.
- 3.10 List of References** – The listing of references should be typed 4 spaces below the heading “REFERENCES” in alphabetical order in single spacing left – justified. The reference material should be listed in the alphabetical order of the first author. The name of the author/authors should be immediately followed by the year and other details.

A typical illustrative list given below relates to the citation example quoted above.

REFERENCES

1. Aripnammal, S. and Natarajan, S. (1994) ‘Transport Phenomena of SmSe – X Asx’, Pramana – Journal of Physics Vol.42, No.1, pp.421-425.
2. Barnard, R.W. and Kellogg, C. (1980) ‘Applications of Convolution Operators to Problems in Univalent Function Theory’, Michigan Math. J., Vol.27, pp.81-94.
3. Shin, K.G. and McKay, N.D. (1984) ‘Open Loop Minimum Time Control of Mechanical Manipulations and its Applications’, Proc. Amer. Contr. Conf., San Diego, CA, pp. 1231-1236.

3.10.1 Table and figures-By the word Table, is meant tabulated numerical data in the body of the project report as well as in the appendices. All other non-verbal materials used in the body of the project work and appendices such as charts, graphs, maps, photographs and diagrams may be designated as figures.

4. TYPING INSTRUCTIONS:

The impression on the typed copies should be black in colour.

One and a half spacing should be used for typing the general text. The general text shall be typed in the Font style 'Times New Roman' and Font size 14.

* * * * *

(A typical Specimen of Cover Page & Title Page)

TITLE OF PROJECT REPORT

<1.5 line spacing>

A PROJECT REPORT

Submitted by

<Italic>

NAME OF THE CANDIDATE(S)

in partial fulfillment for the award of the degree

of

<1.5 line spacing><Italic>

BACHELOR OF TECHNOLOGY

IN

COMPUTER SCIENCE AND ENGINEERING

DEPARTMENT OF COMPUTER SCIENCE AND SYSTEMS ENGINEERING

ANDHRA UNIVERSITY AUTONOMOUS COLLEGE OF ENGINEERING

< Font Size 14>

ANDHRA UNIVERSITY: VISAKHAPATNAM - 530003

<1.5 line spacing>

MONTH & YEAR

SPECIMEN

**SOME PERFORMANCE ASPECTS CONSIDERATIONS OF A CLASS OF ARTIFICIAL NEURAL
NETWORK**

A PROJECT REPORT

Submitted by

SANDHY. A GAYATHRI. R

in partial fulfillment for the award of the degree

of

BACHELOR OF TECHNOLOGY

in

COMPUTER SCIENCE AND ENGINEERING

DEPARTMENT OF COMPUTER SCIENCE AND SYSTEMS ENGINEERING

ANDHRA UNIVERSITY AUTONOMOUS COLLEGE OF ENGINEERING

ANDHRA UNIVERSITY:: VISAKHAPATNAM-530 003

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